

7.13 Draw the memory layout of objects of the following C++ classes, together with the virtual function tables as described in Section 7.4.2:

```
class A
{ public:
    int a;
    virtual void f();
    virtual void g();
};

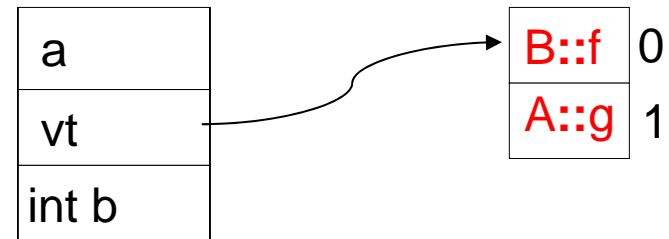
class B : public A
{ public:
    int b;
    virtual void f();
    void h();
};

class C : public B
{ public:
    int c;
    virtual void g();
}
```

A-objekt



B-objekt



C-objekt

