

Refinement – formal design with sequence diagrams

Ketil Stølen
SINTEF & University of Oslo

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Overview

- Obligatory Exercise No. 1
- Motivation
 - How can we incrementally develop UML specifications
- Requirements to STAIRS
 - What should we require from a stepwise method for developing UML specifications
- Explanation through an example
 - A Dinner Restaurant
- Refinement
 - Comparison with traditional pre-post paradigm

Obligatory Exercise No. 1

- Should be solved individually by each student
- Refinement exam from last year

- The deadline is September 28, **10.00 AM**
- You should send your individual solutions by email to kst@sintef.no as an attachment in **pdf-format**

- September 30:
 - We will walk through the obligatory exercise and return the individual solutions in the group session September 30
 - Some selected individuals will have to explain their solutions orally

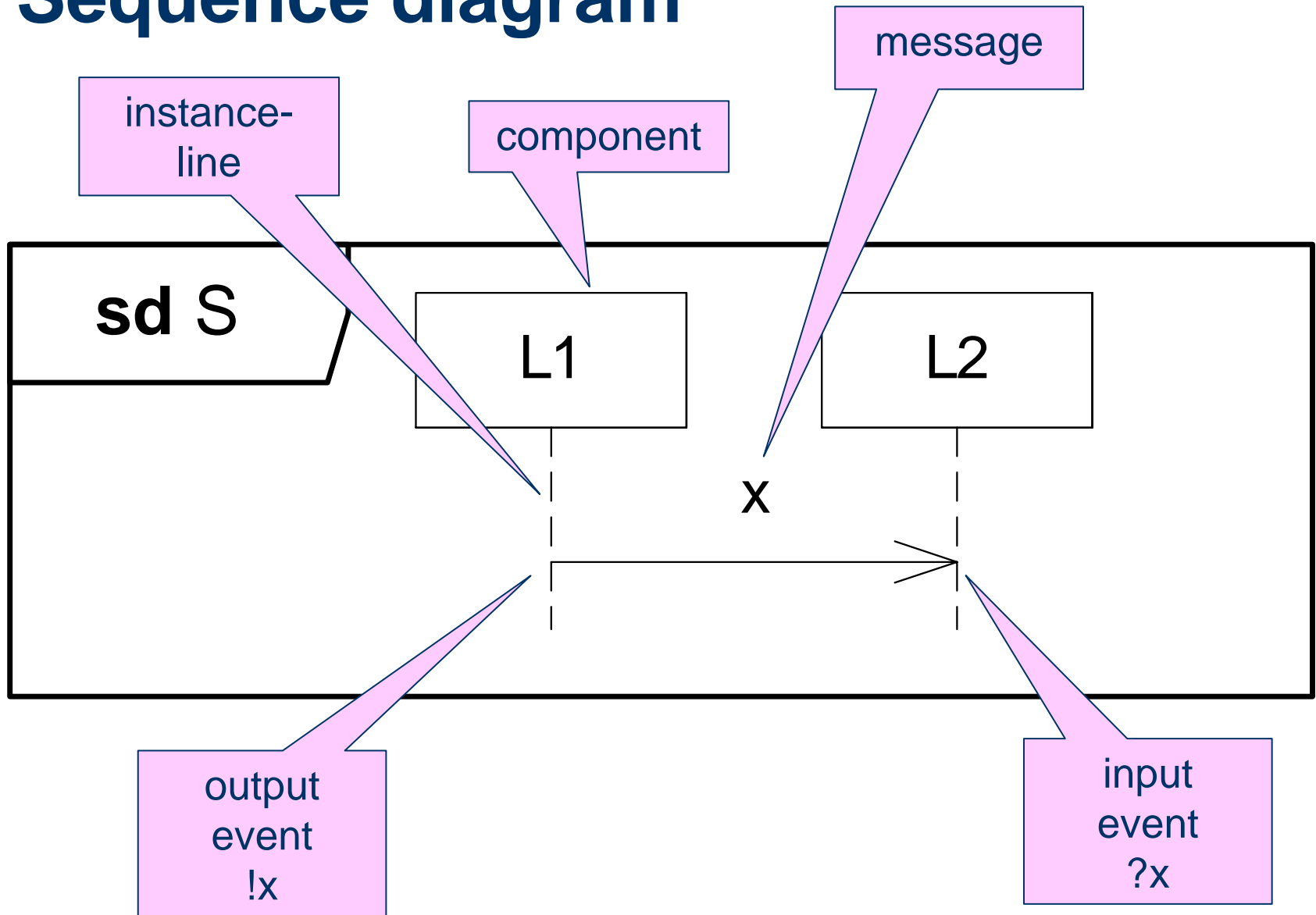
Motivation

- Exploit classical theory of refinement in a practical UML setting
 - From theory to practice, and not the other way around
- Briefly summarized: we aim to explain how classical theory of refinement can be applied to refine specifications expressed with the help of sequence diagrams
- Sequence diagrams can be used to capture the meaning of other UML description techniques for behavior
- By defining refinement for sequence diagrams we therefore implicitly define refinement for UML

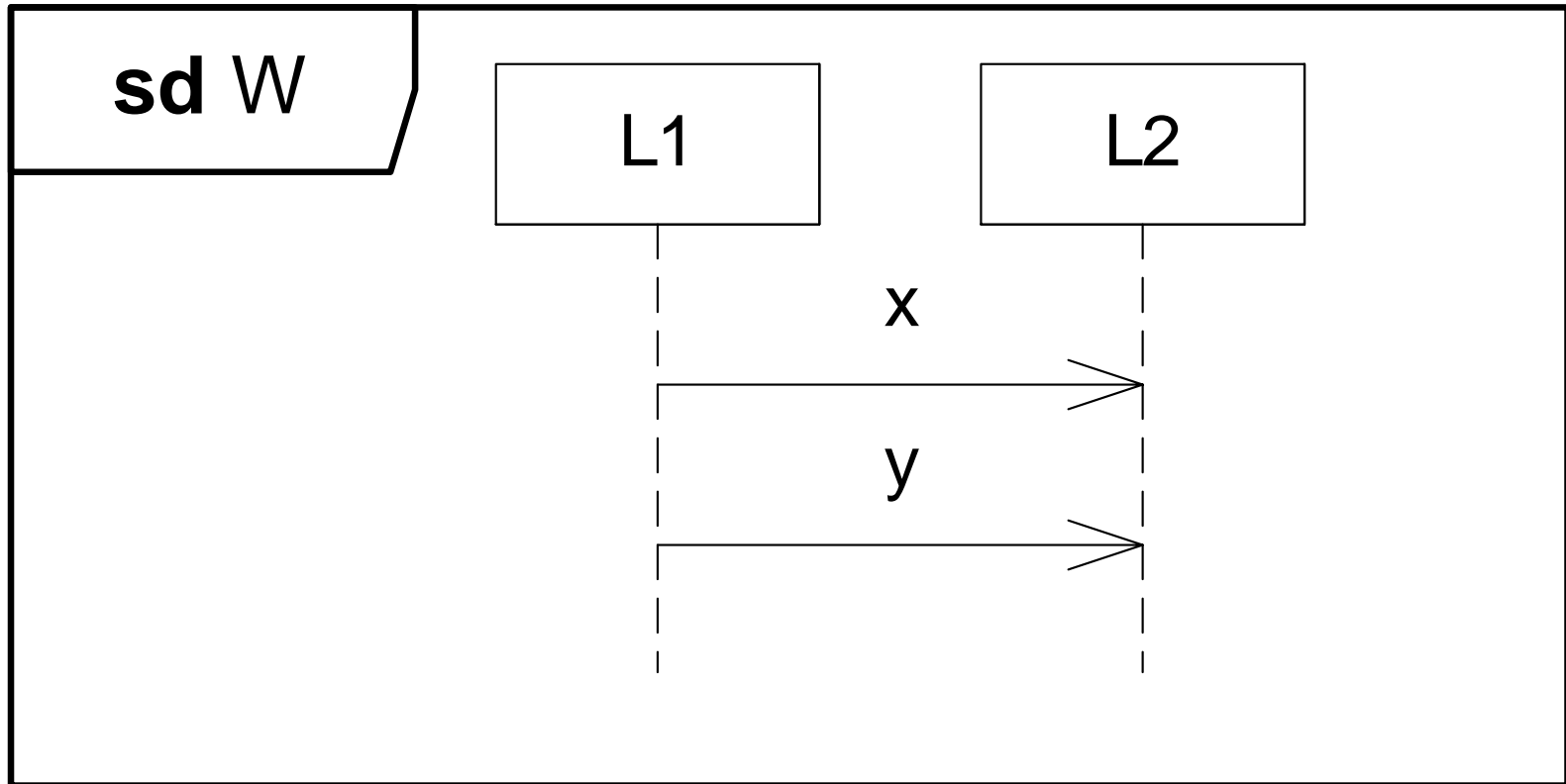
Requirements to STAIRS

- Should allow specification of potential behavior
 - Support for under-specification
- Should allow specification of mandatory behavior
 - Support for information hiding (inherent non-determinism, unpredictability)
- Should allow specification of negative behavior in addition to positive behavior
 - Support for threat modeling
- Should capture the notion of refinement
- Should formalize incremental development
- Should support compositional analysis, verification and testing

Sequence diagram



Weak sequencing



$\langle !x, ?x, !y, ?y \rangle$
 $\langle !x, !y, ?x, ?y \rangle$

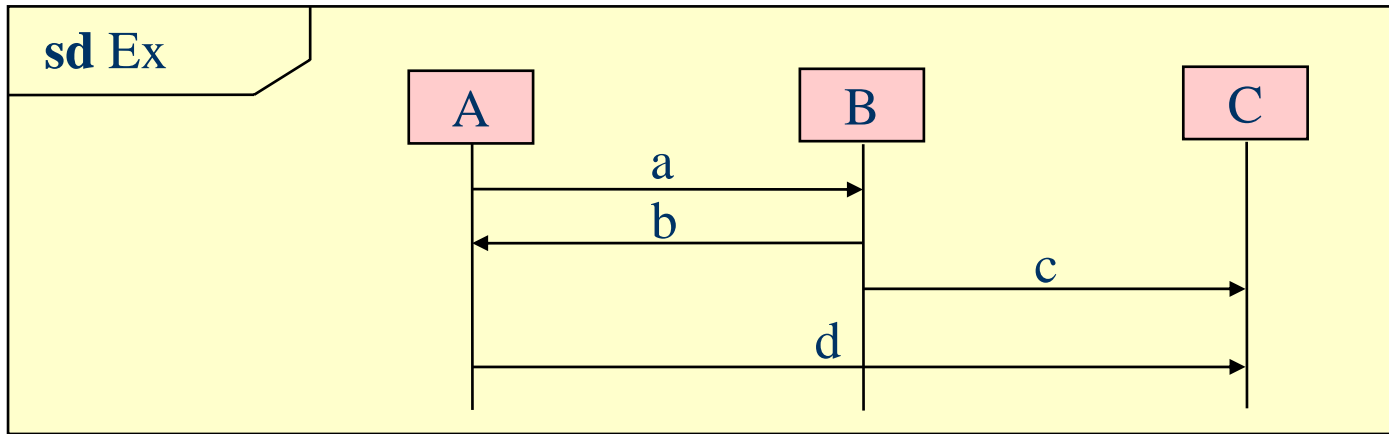
Traces

- Traces are used to capture executions (behaviors) semantically
- Within the field of formal methods there are many variants of traces
- In STAIRS traces are sequences of events

$\langle e1, e2, e3, e4, e4, e1, e2, e5, \dots \rangle$

- An event represent either the transmission or reception of messages
 - ?m - reception of message m
 - !m - transmission of message m
- Events are instantaneous
- A trace may be finite
 - termination, deadlock, infinite waiting, crash
- A trace may also be infinite
 - infinite loop, intended non termination

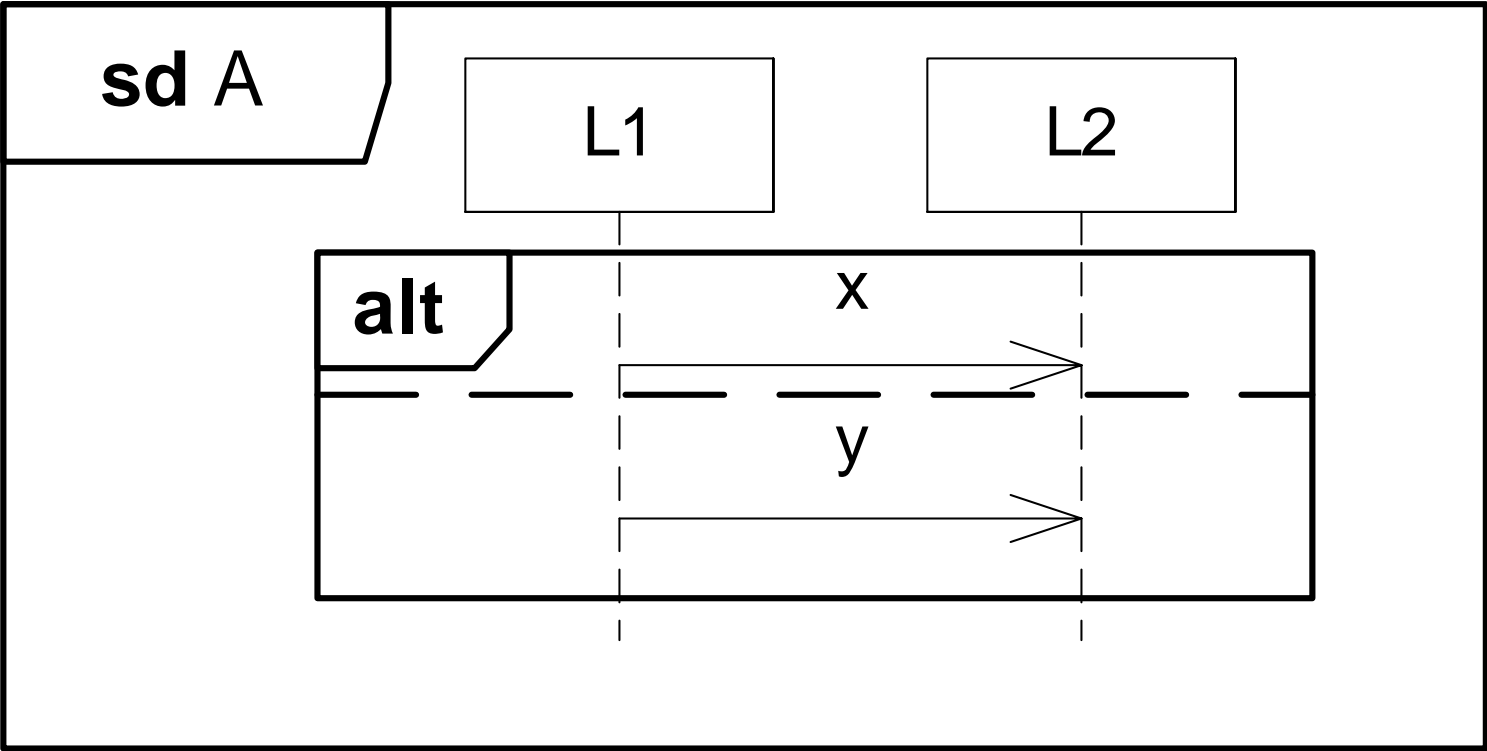
Example



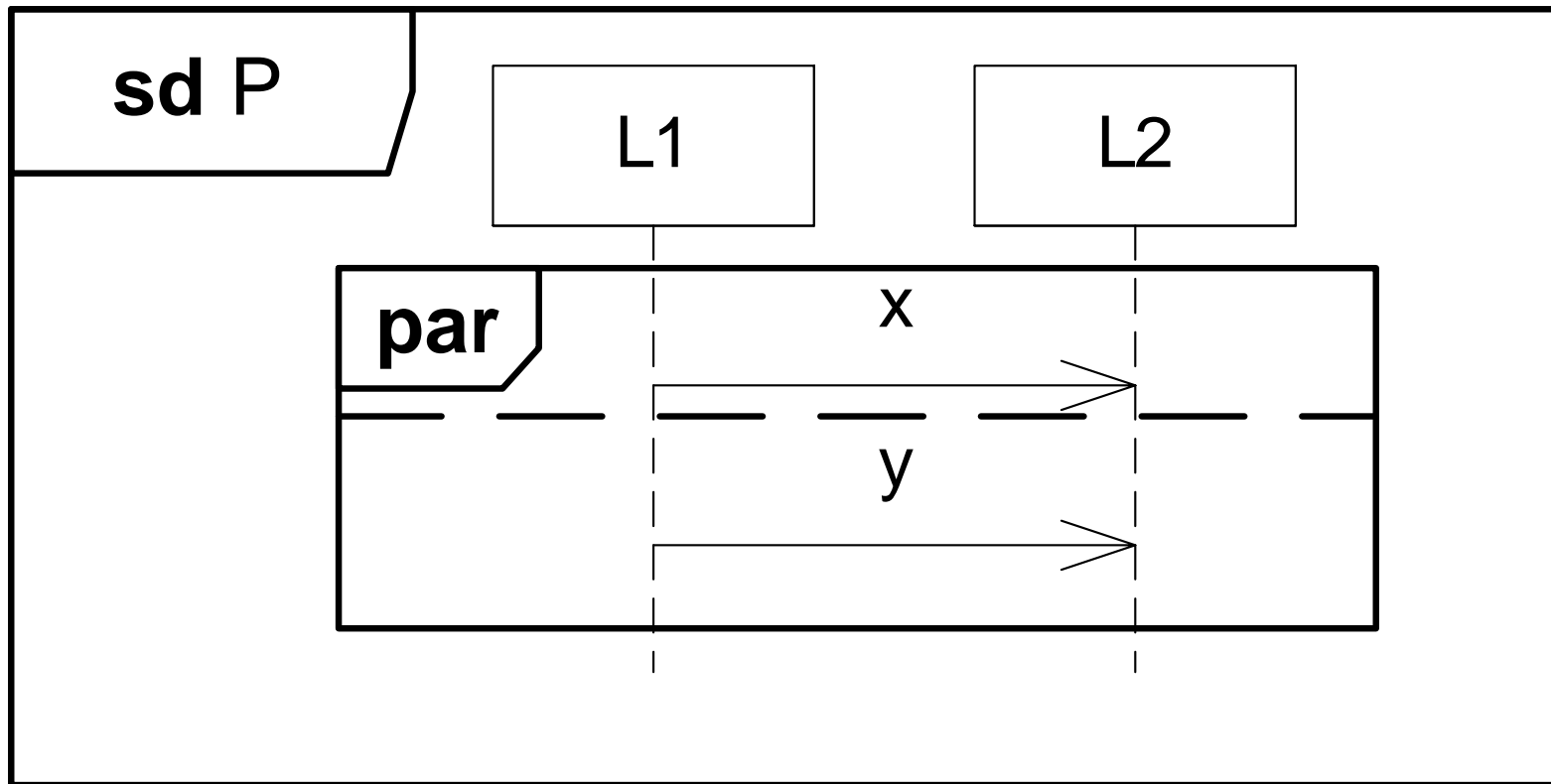
This sequence diagram has six traces:

```
<!a, ?a, !b, ?b, !c, ?c, !d, ?d>
<!a, ?a, !b, ?b, !c, !d, ?c, ?d>
<!a, ?a, !b, ?b, !d, !c, ?c, ?d>
<!a, ?a, !b, !c, ?b, ?c, !d, ?d>
<!a, ?a, !b, !c, ?b, !d, ?c, ?d>
<!a, ?a, !b, !c, ?c, ?b, !d, ?d>
```

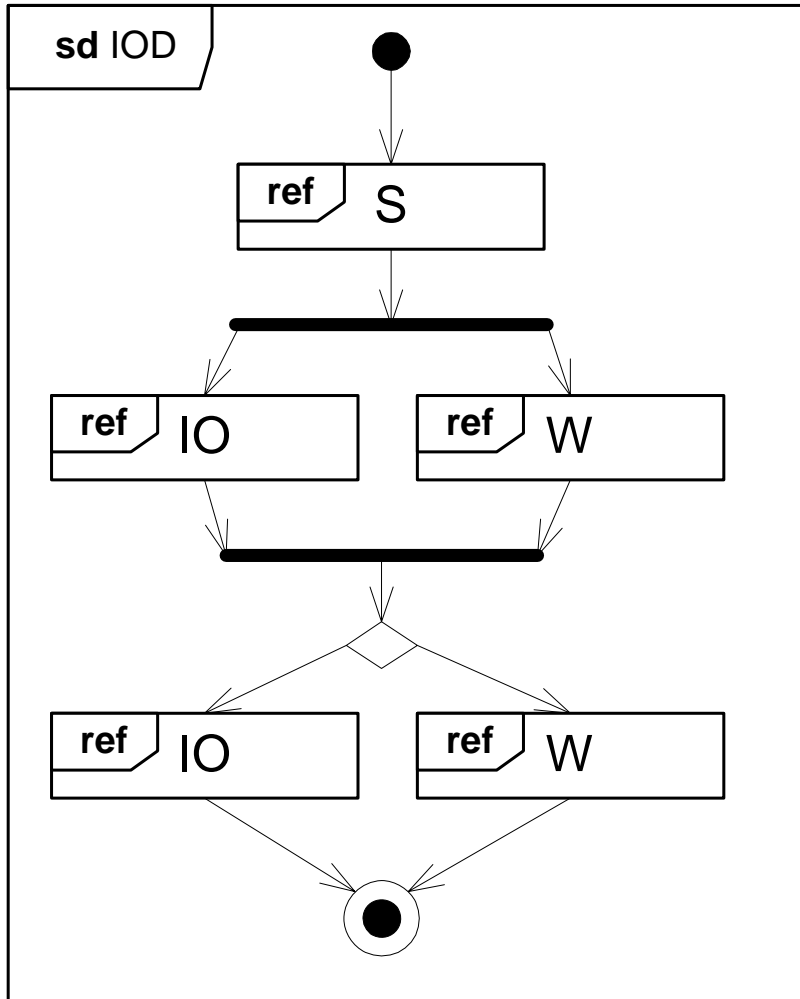
Alternative



Parallel execution

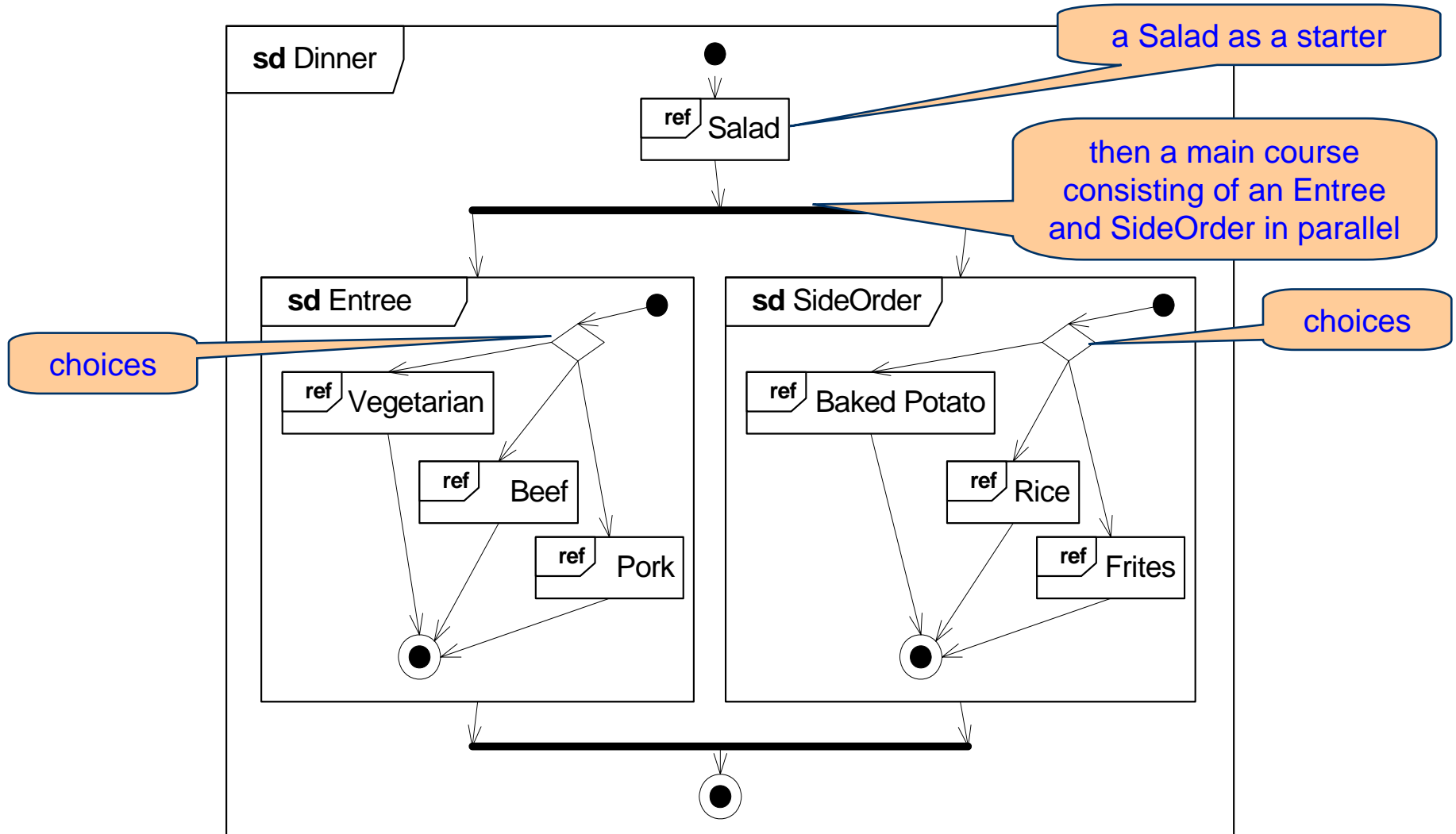


Interaction overview diagram

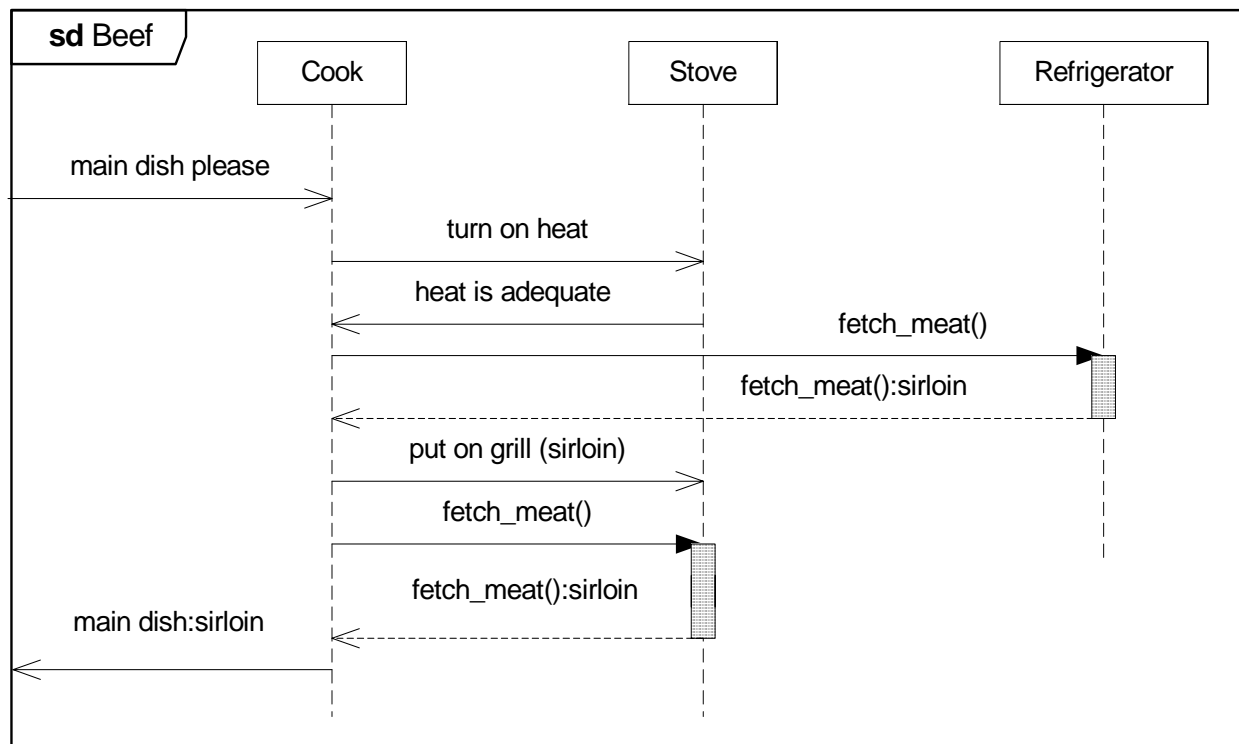


S seq (IO par W) seq (IO alt W)

Dinner

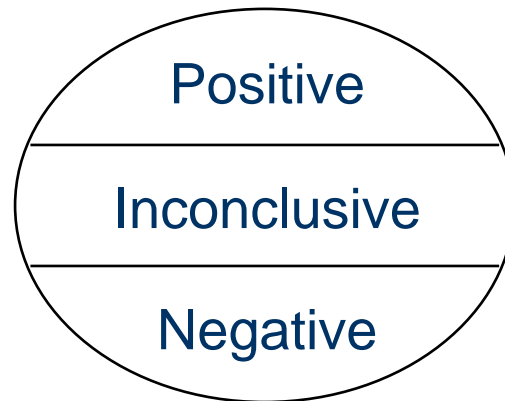


Some potential positive traces of Beef



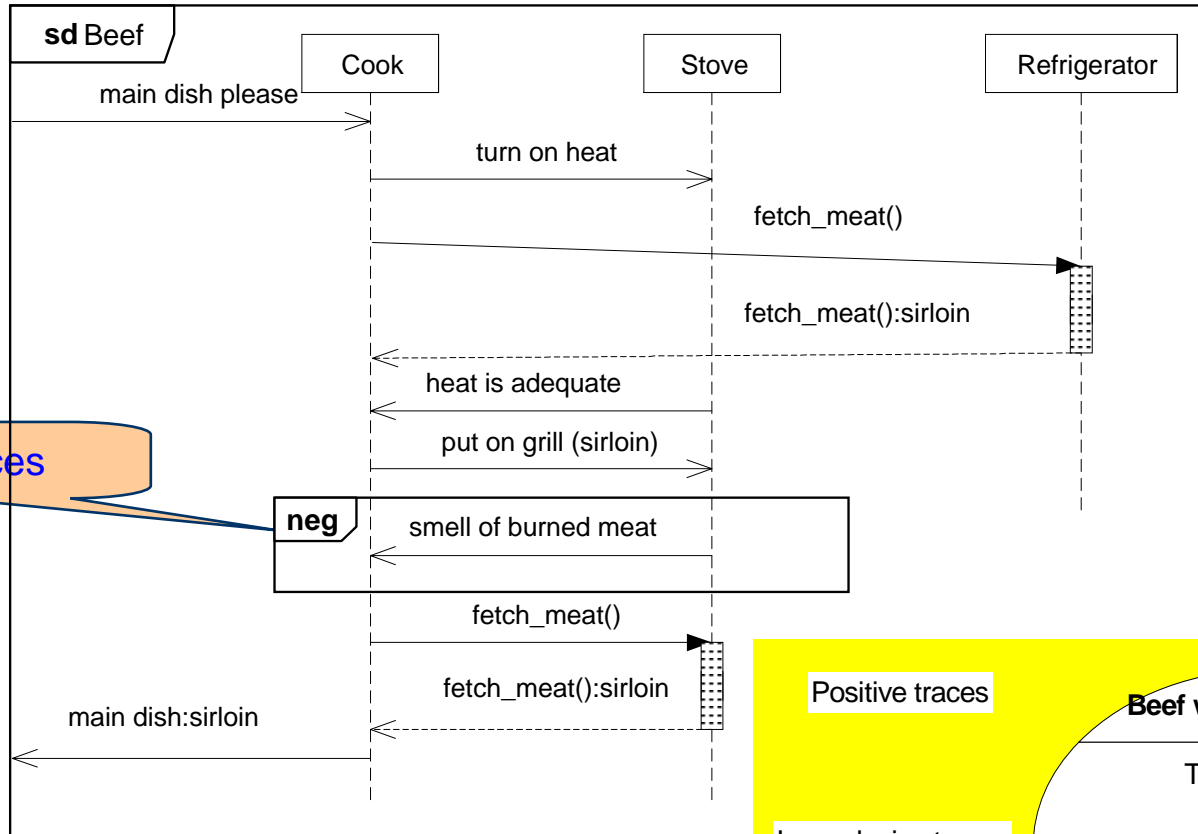
STAIRS semantics: simple case

- Each positive execution is represented by a trace
- Each negative execution is represented by a trace
- The semantics of a sequence diagram is a pair of sets of traces (Positive, Negative)



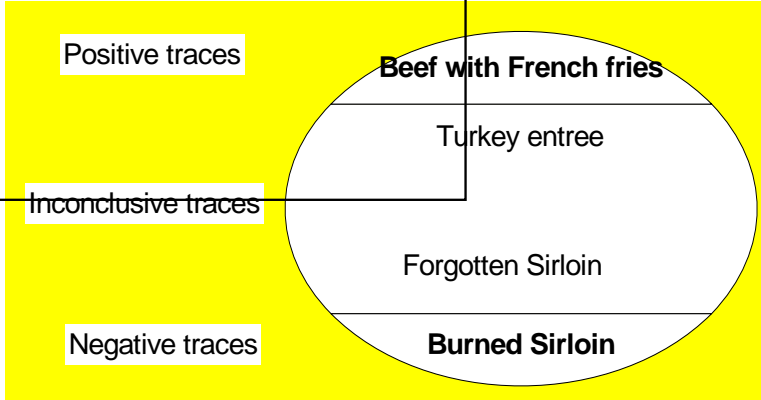
- All other traces over the actual alphabet of events are inconclusive

Potential negative Beef experiences



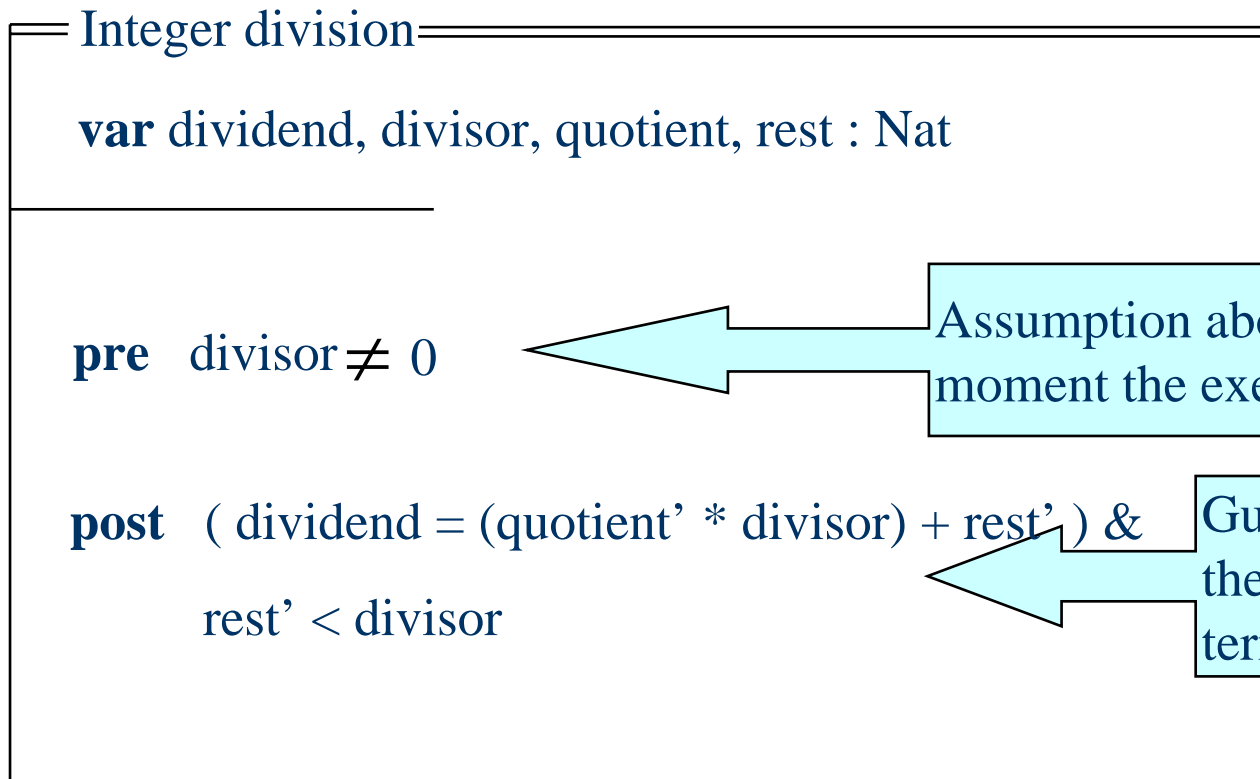
negative traces

neg
smell of burned meat

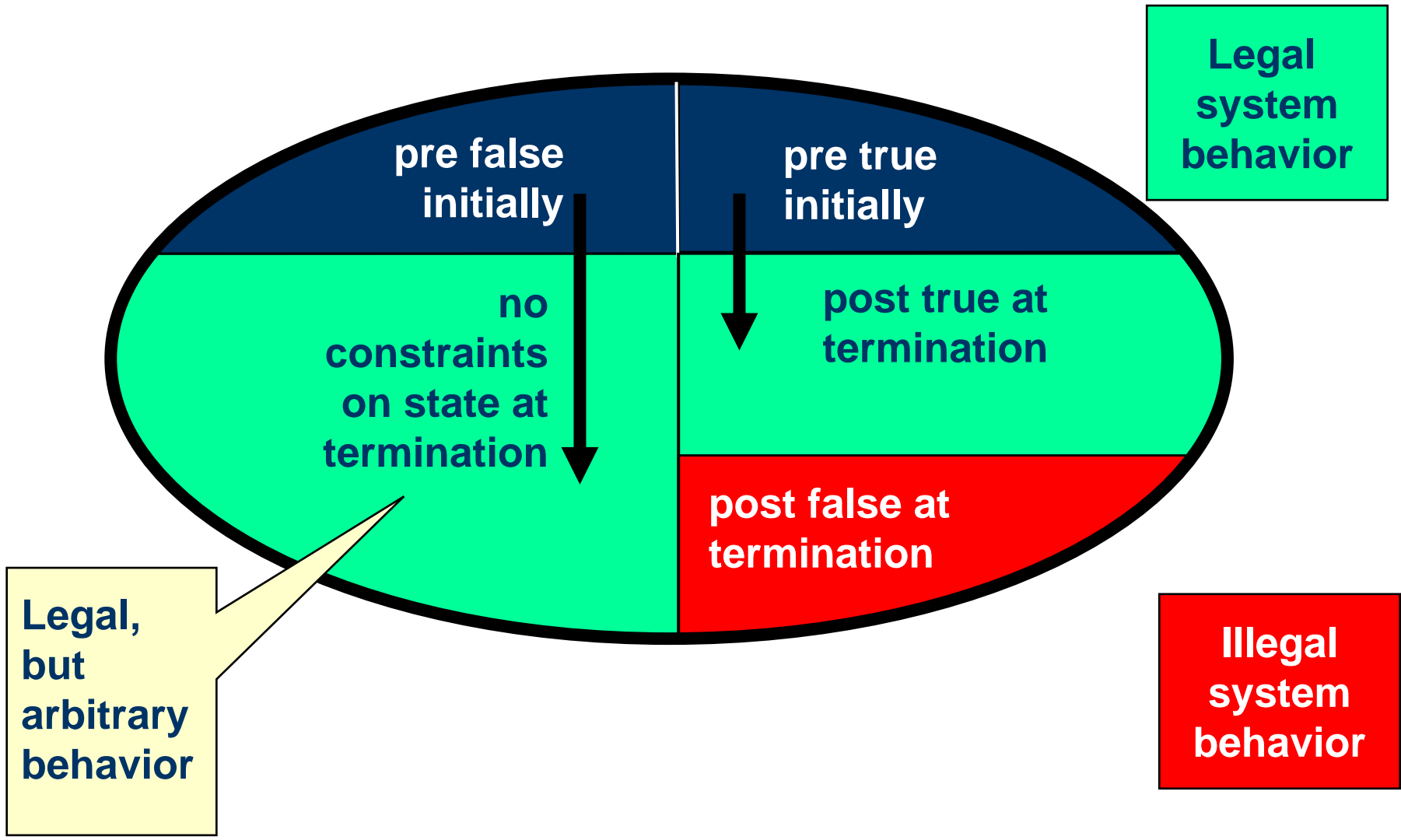


Pre-post specifications

Pre-post specifications are based on the assumption-guarantee paradigm



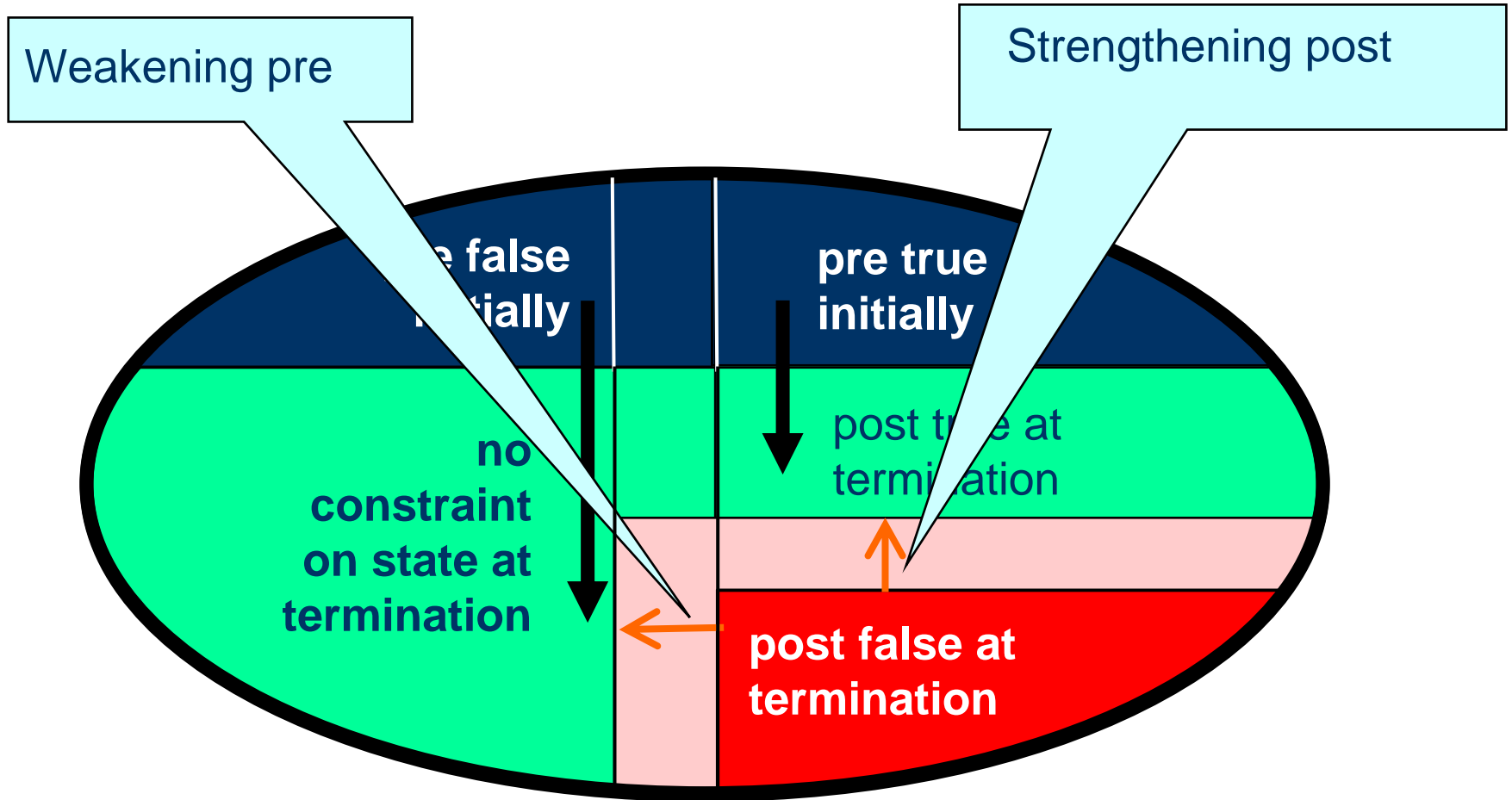
Semantics of pre-post specifications



Comparing STAIRS with pre-post

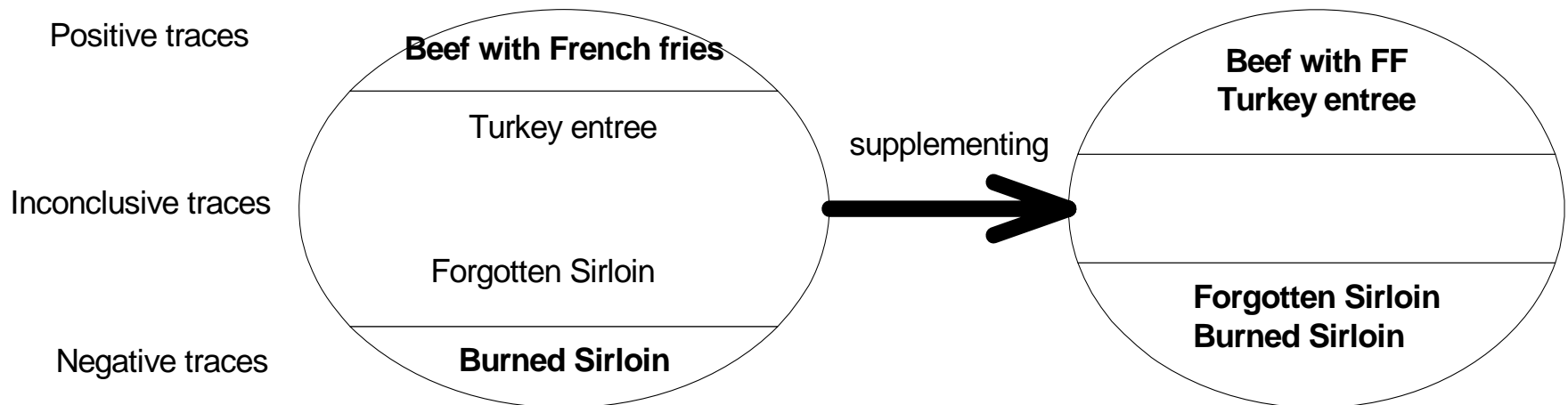
pre=false	pre=true	assumption
inconclusive	post=true positive	guarantee
	post=false negative	

Refinement in pre-post



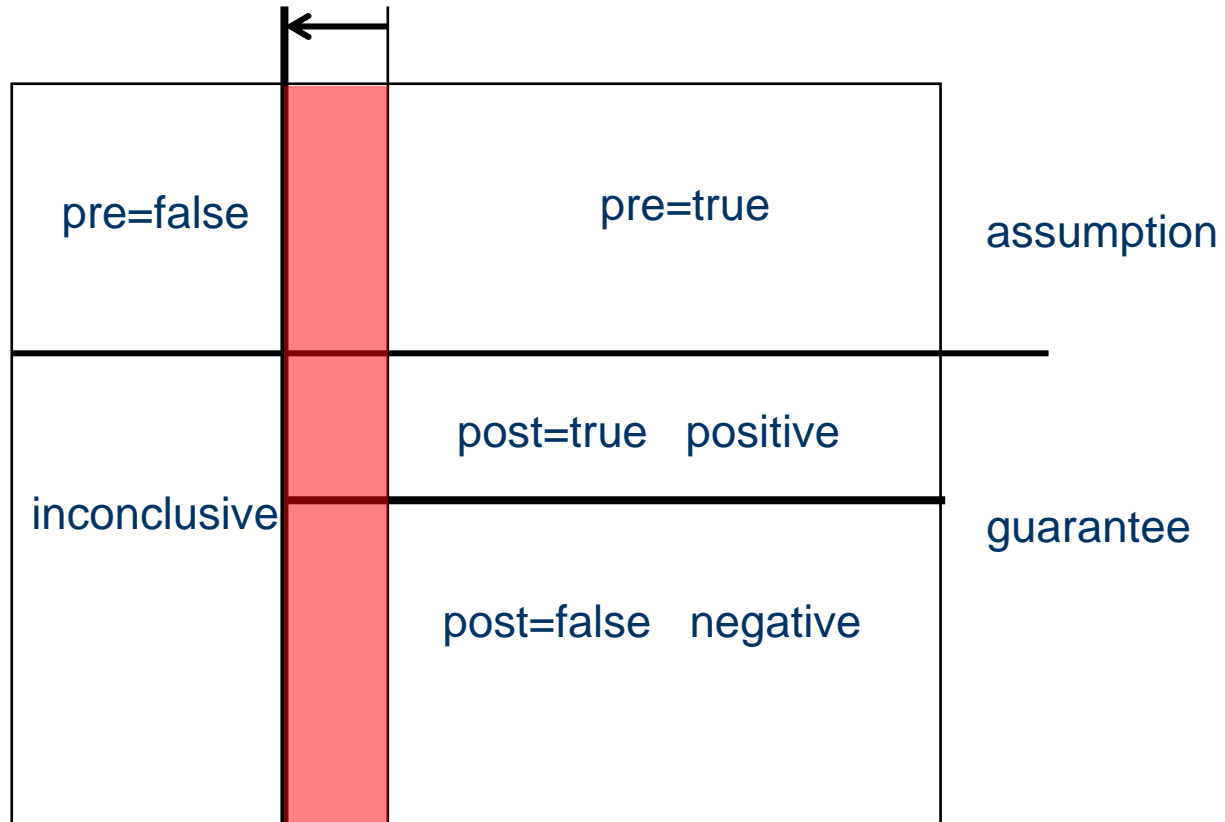
STAIRS: supplementing

- Supplementing involves reducing the set of inconclusive traces by redefining inconclusive traces as either positive or negative
- Positive trace remains positive
- Negative trace remains negative



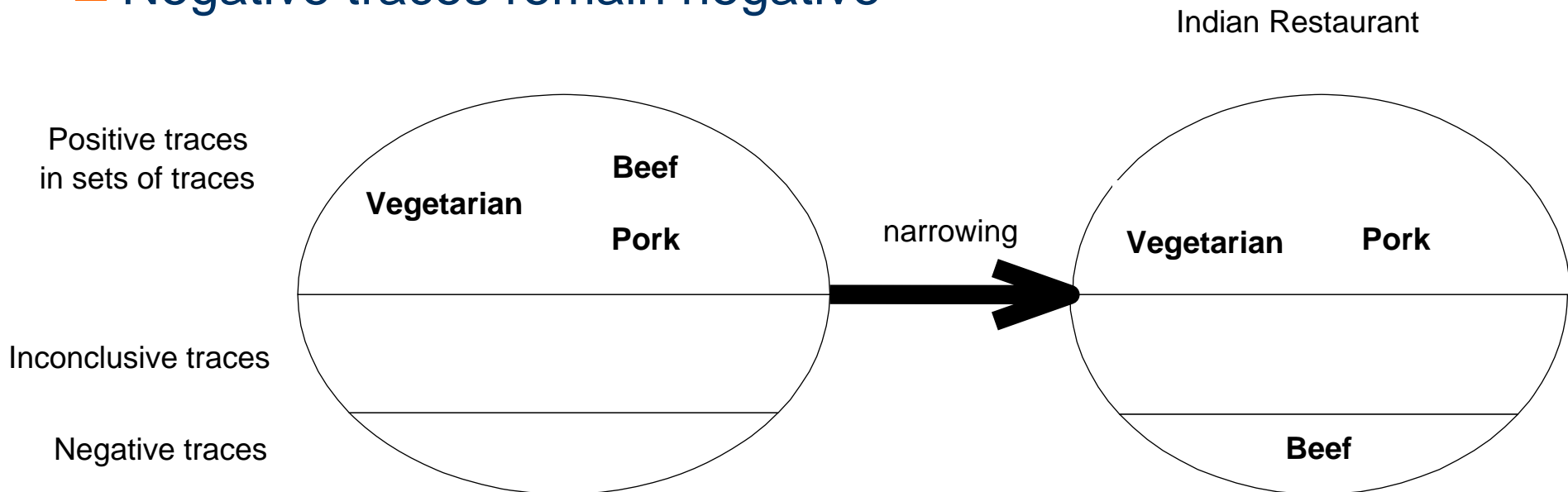
Supplementing in pre-post

weakening the assumption

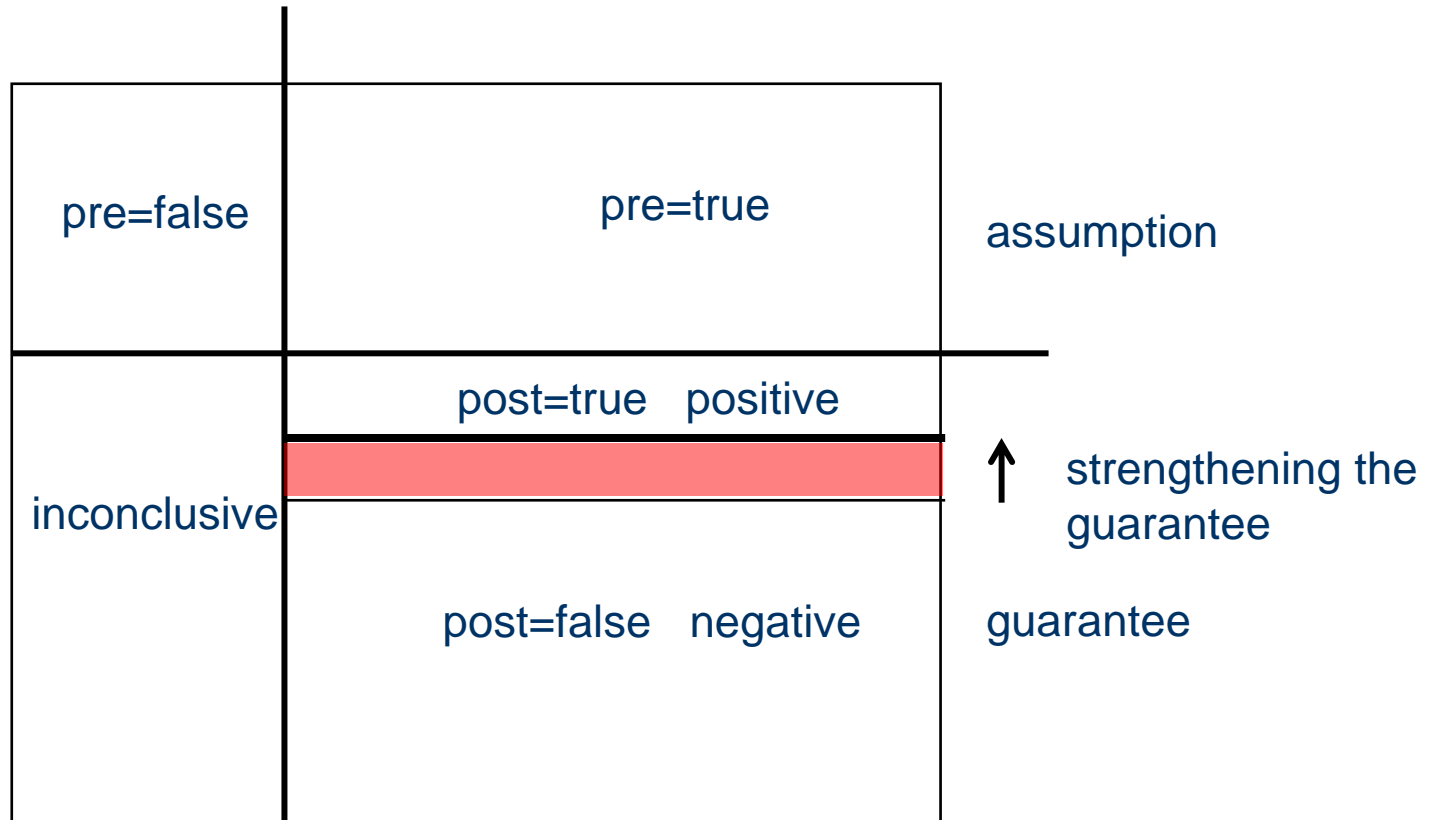


STAIRS: narrowing

- Narrowing involves reducing the set of positive traces by redefining them as negative
- Inconclusive traces remain inconclusive
- Negative traces remain negative



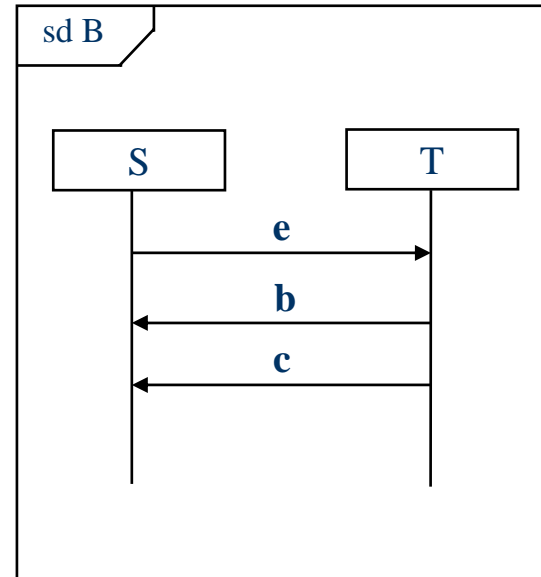
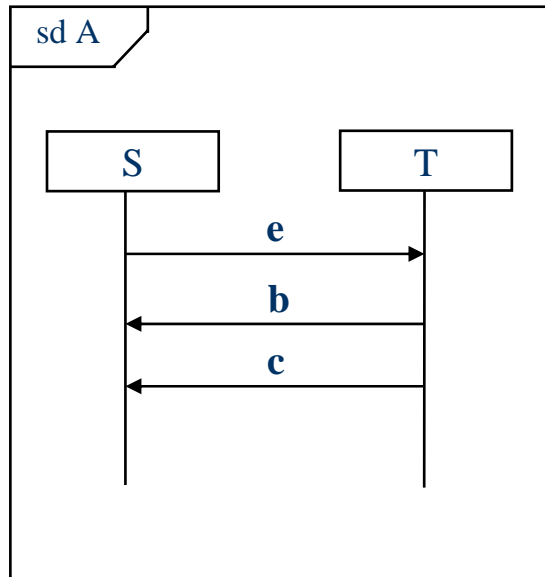
Narrowing in pre-post



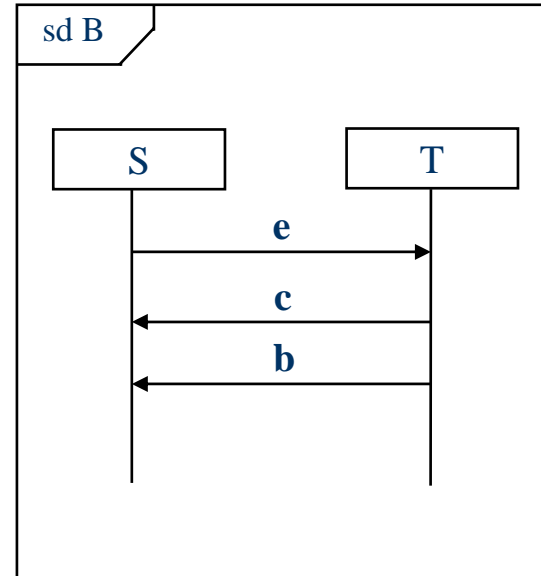
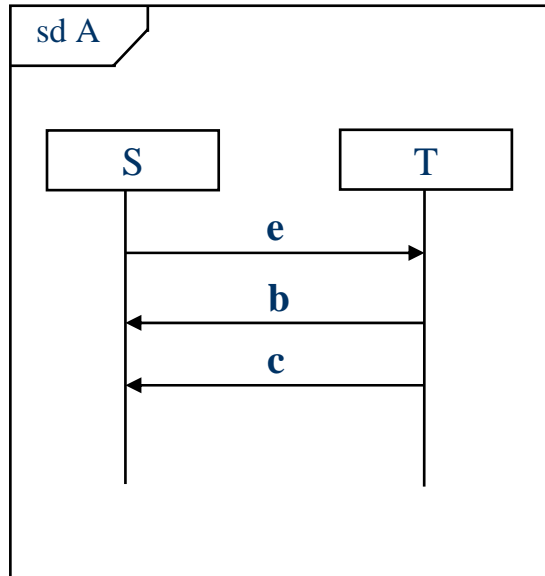
Indirect definition: Refinement in STAIRS

- A sequence diagram B is a general refinement of a sequence diagram A if
 - A and B are semantically identical
 - B can be obtained from A by supplementing
 - B can be obtained from A by narrowing
 - B can be obtained from A by a finite number of steps
 $A \rightarrow C_1 \rightarrow C_2 \rightarrow \dots \rightarrow C_n \rightarrow B$
each of which is either a supplementing or a narrowing

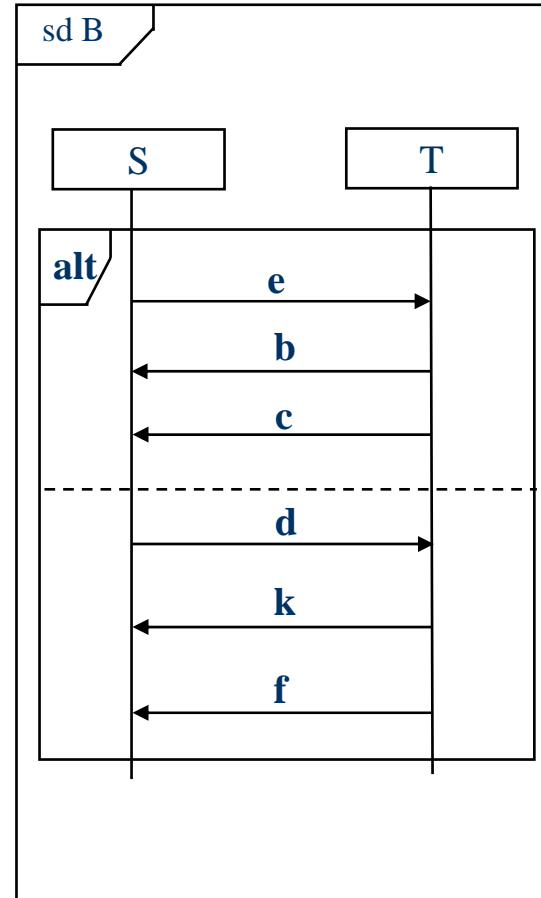
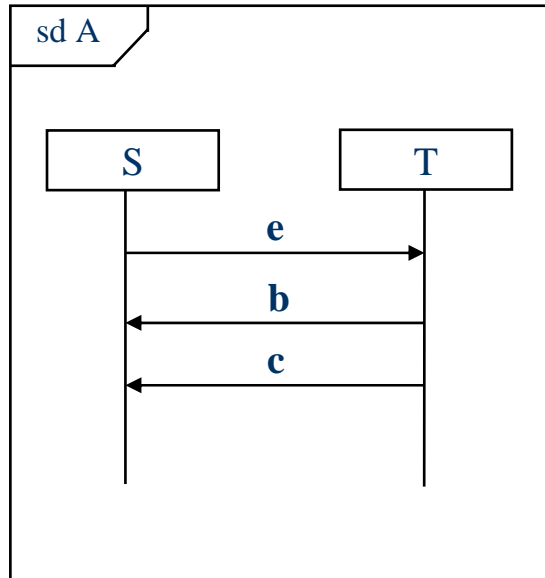
Is B a refinement of A?



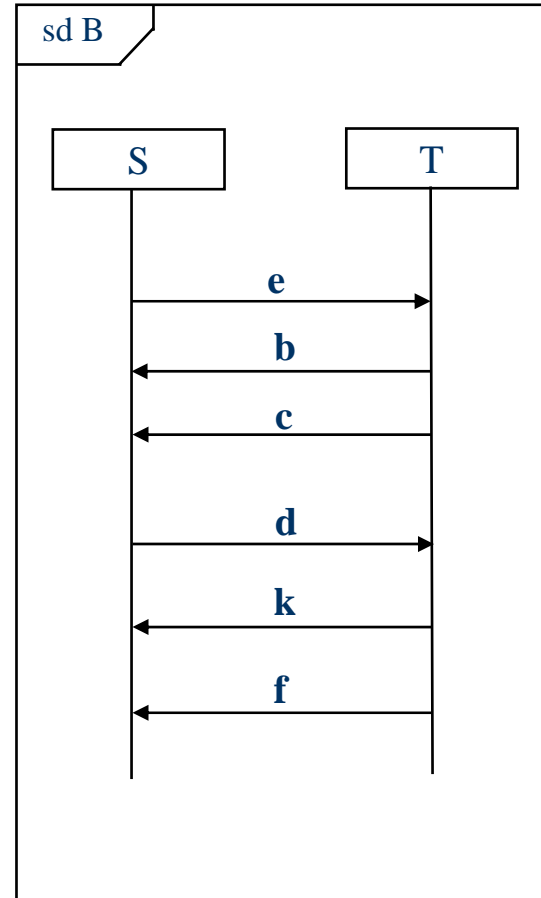
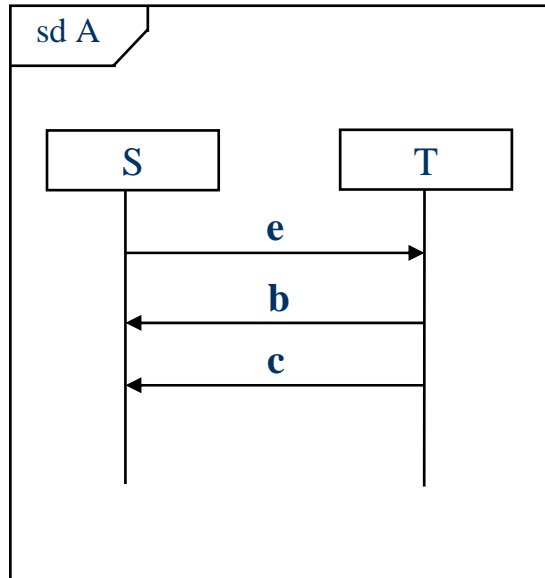
Is B a refinement of A?



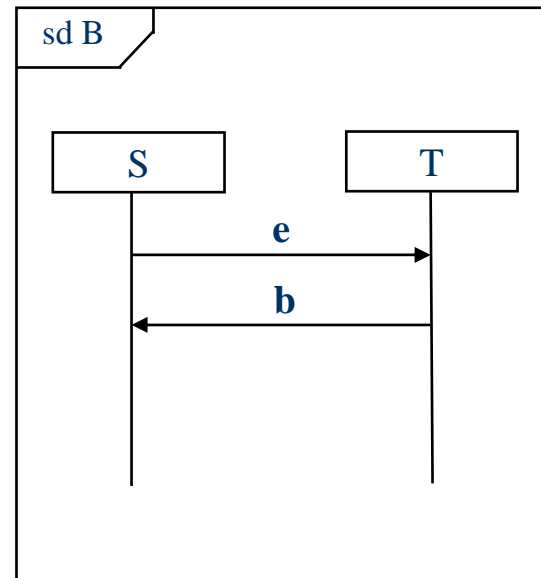
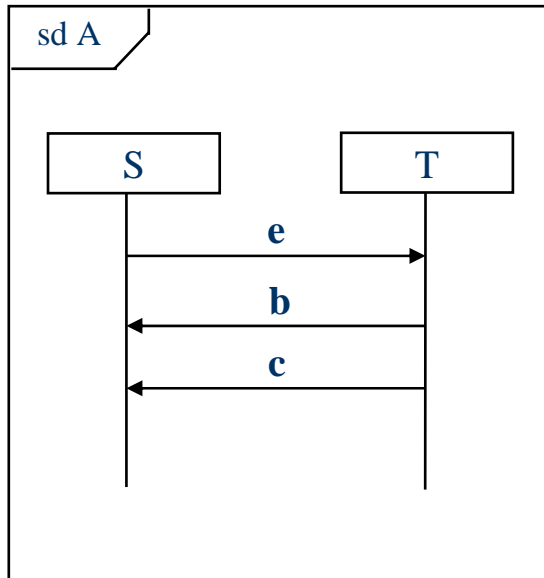
Is B a refinement of A?



Is B a refinement A?



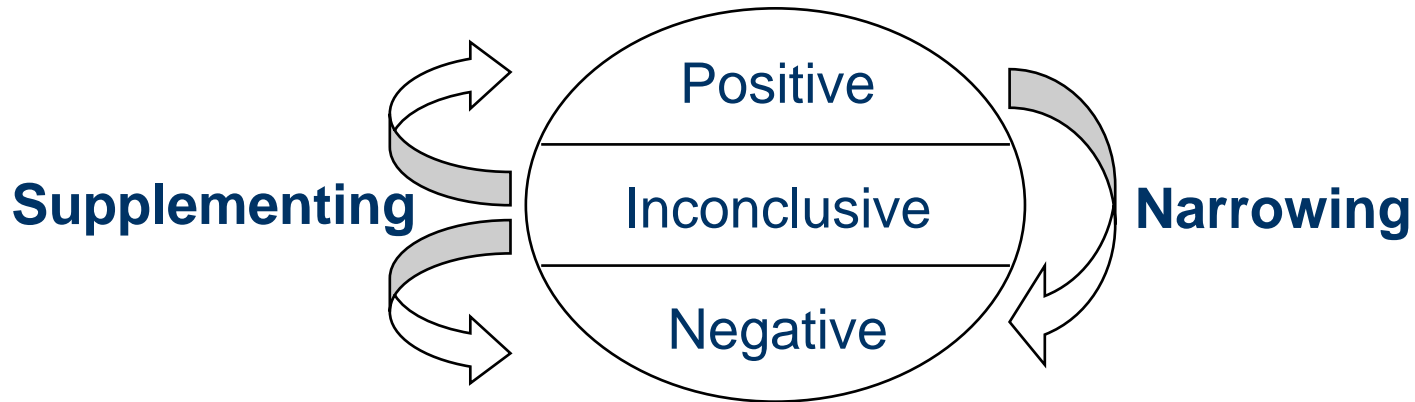
Is B a refinement of A?



DIRECT DEFINITION: Refinement in STAIRS

- A sequence diagram B is a refinement of a sequence diagram A if
 - every trace classified as negative by A is also classified as negative by B
 - every trace classified as positive by A is classified as either positive or negative by B

Refinement in STAIRS



- An interaction obligation $o'=(p',n')$ is a refinement of an interaction obligation $o=(p,n)$ iff
 - $n \subseteq n'$
 - $p \subseteq p' \cup n'$

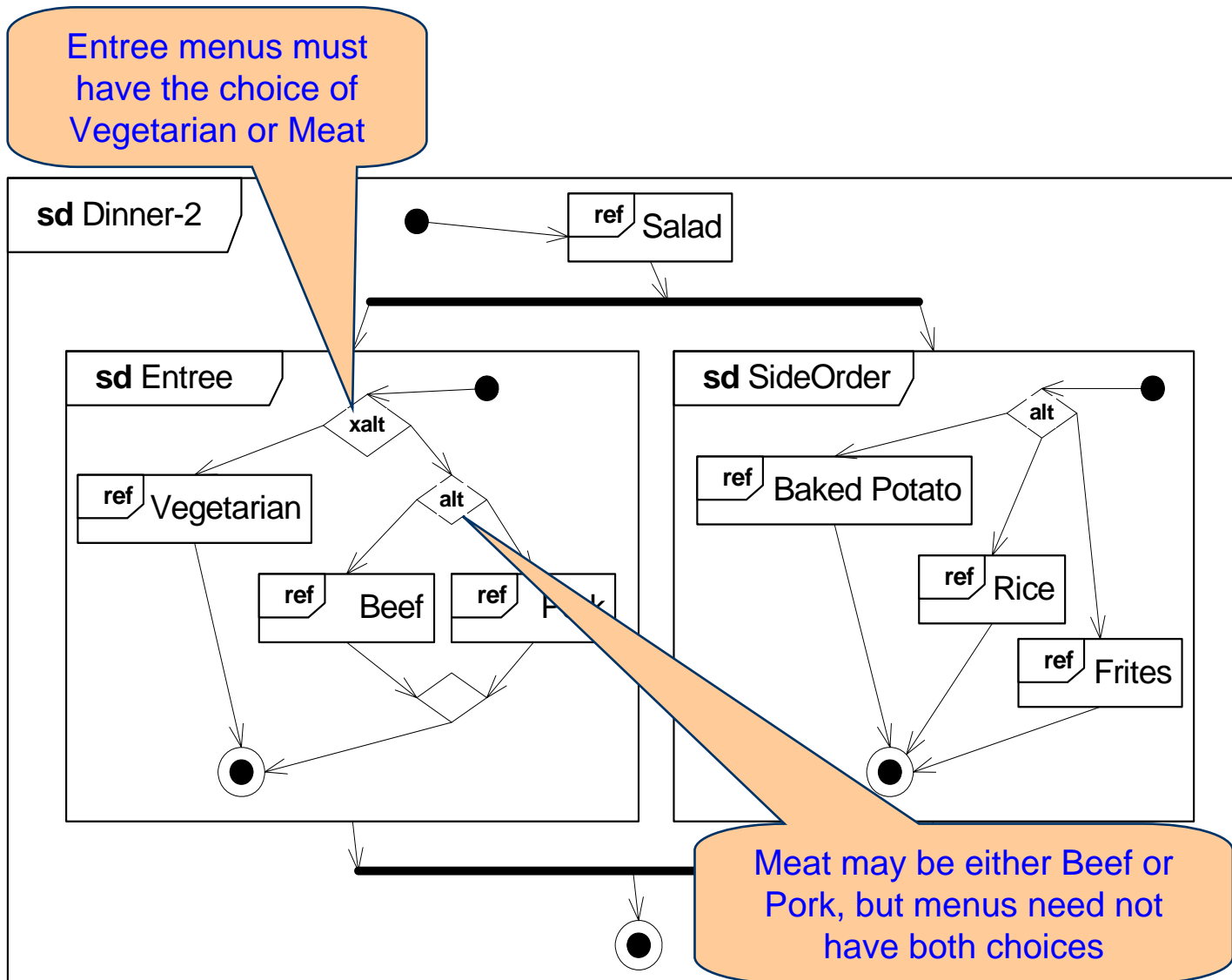
Underspecification and non-determinism

- Underspecification: Several alternative behaviours are considered equivalent (serve the same purpose).
- Inherent non-determinism: Alternative behaviours that must all be possible for the implementation.
- These two should be described differently!

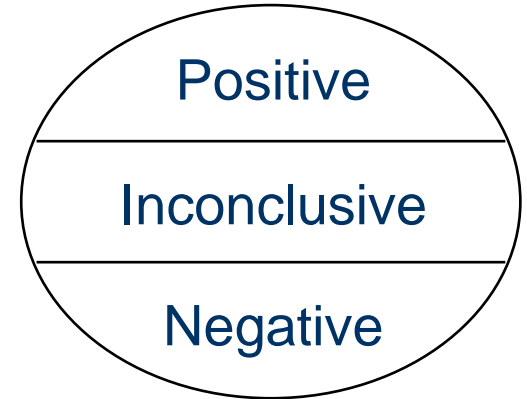
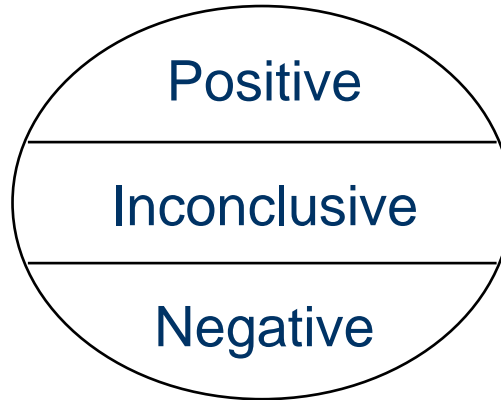
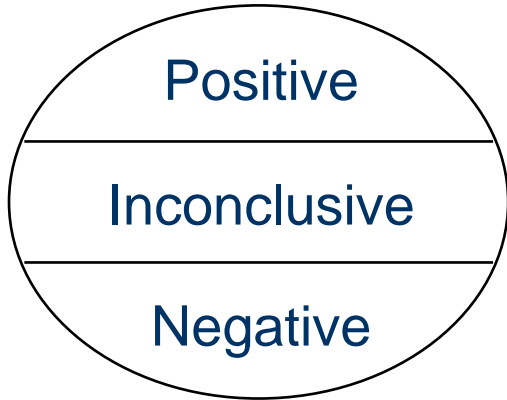
The need for both *alt* and *xalt*

- Potential non-determinism captured by *alt* allows abstraction and inessential non-determinism
 - Under-specification
 - Non-critical design decisions may be postponed
- Mandatory non-determinism captured by *xalt* characterizes non-determinism that must be reflected in every correct implementation
 - Makes it possible to specify games
 - Important in relation to security
 - Also helpful as a means of abstraction

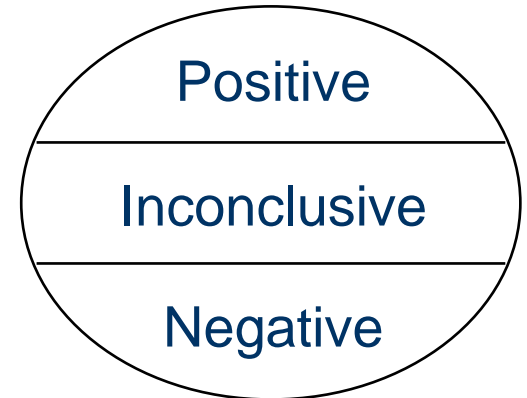
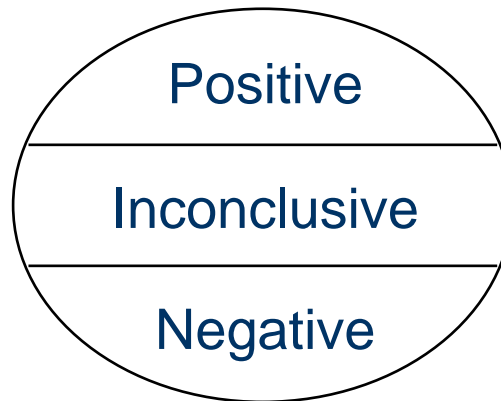
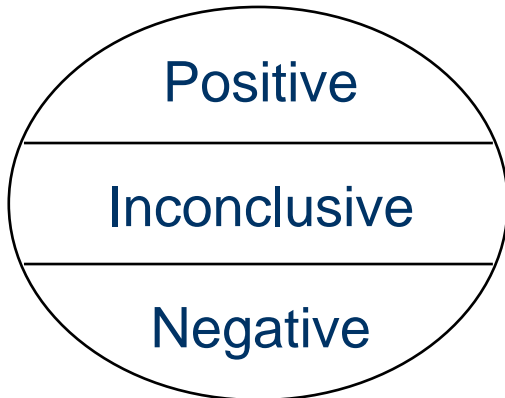
Restaurant example with both alt and xalt



STAIRS



xalt



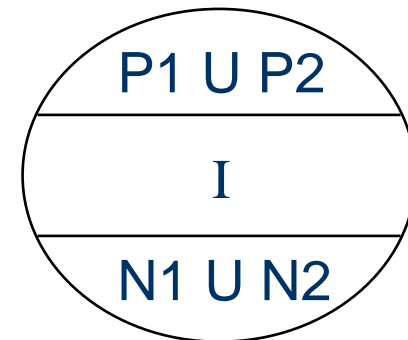
alt vs xalt

- Assume

$$[[d1]] = \{(p1, n1)\} \quad [[d2]] = \{(p2, n2)\}$$

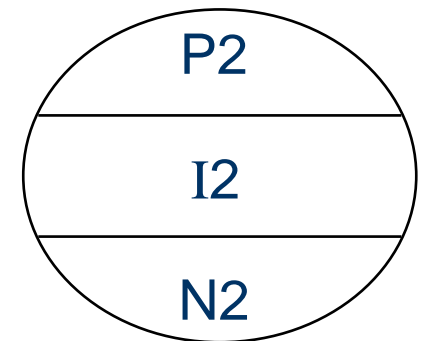
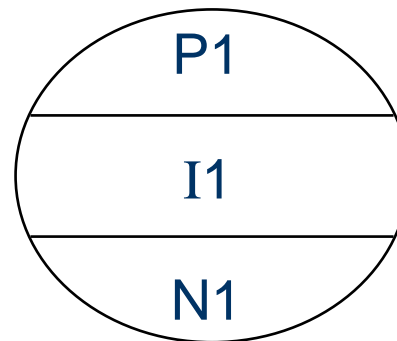
- alt specifies potential behaviour:

$$\begin{aligned} [[d1 \text{ alt } d2]] \\ &= [[d1]] + [[d2]] \\ &= \{(p1 \cup p2, n1 \cup n2)\} \end{aligned}$$

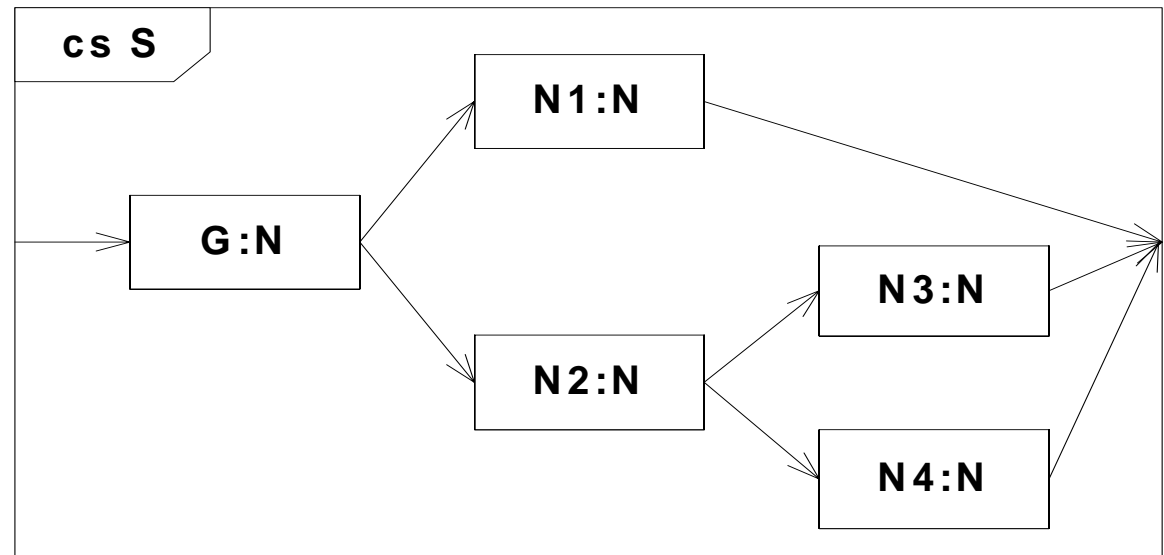


- xalt specifies mandatory behaviour:

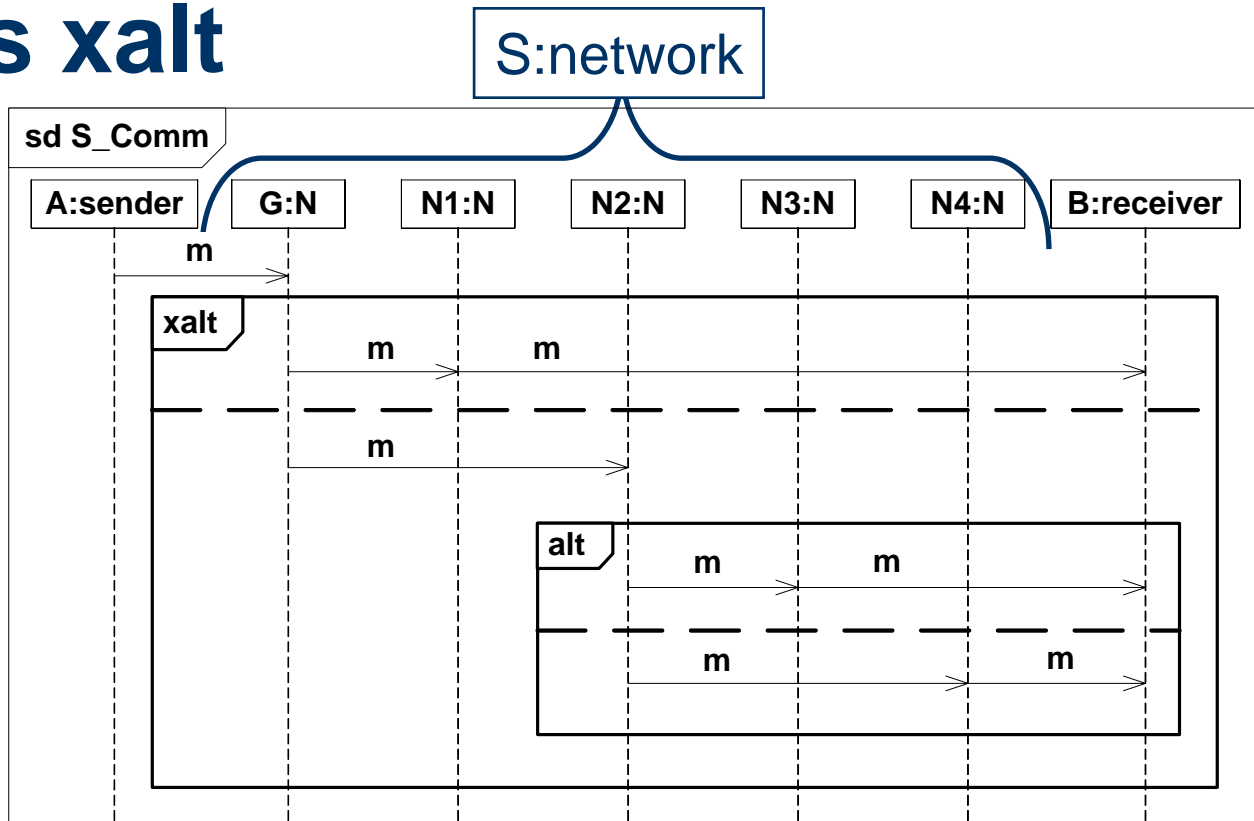
$$\begin{aligned} [[d1 \text{ xalt } d2]] \\ &= [[d1]] \cup [[d2]] \\ &= \{(p1, n1)\} \cup \{(p2, n2)\} \end{aligned}$$



Example: Network communication



alt vs xalt



A->G->N1->B

Everything else

A->G->N2->N3->B

A->G->N2->N4->B

Everything else

Mandatory requirements STAIRS

- Haugen, Husa, Runde, Stølen: *STAIRS towards formal design with sequence diagrams*, 2005. SoSyM, Springer.
- Runde, Haugen, Stølen: *The Pragmatics of STAIRS*, 2006. Springer-Verlag. LNCS 4111.

NOTE:

- Next Friday: Refinement III with Refsdal