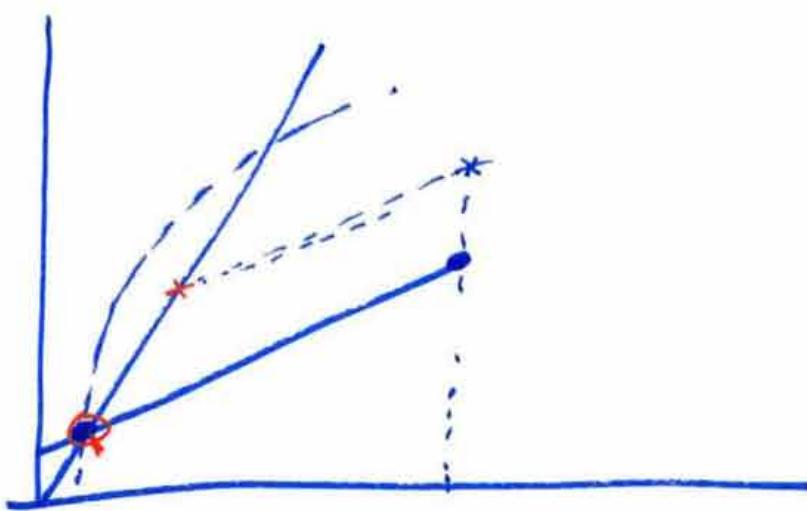


» Revised slides for
April 13th & April 20th

- The 1x 45min lecture on April 20th had a fair deal on
 - reviewing & elaborating upon
 - correcting :)
- the April 13th lecture.
- So I have merged in the April 20th slides into the April 13th slides, trying to put each new slide in where it seemed most fitting.
- Some slides deleted, one new (bad scan), some headlines confusing - see annotations ~~made~~ made (using red typewriter font like this).

Hope this is clearer, despite all.
Sorry for the inconvenience! - Nils

2.12 Renegotiation



We might argue that

- if type is revealed to P just after contract, then P may renegotiate with the inefficient agent to get * rather than \circ
- But: the efficient will have incentives to mimic.
(or lie.)

Whether type can be hidden "all the way", is a signalling issue.

Moral hazard (ch 4)

- How to induce (verifiable) effort?
- Whether to induce effort?

Compared to ch 2:

- we now assume one type of agent
- stochastic output
- ... whose probabilities affected by the agent's effort
- ... which is costly for the agent

Ch 2

→ P chooses contract;
max. item (q, t) pair

Ch 4

Possible q -levels
given contract:
 $t(q)$.

→ Accepted (or not)
and if accepted:

→ Contract \rightsquigarrow efficient
agent may choose
to mimic ineff. ag.

Contract \rightsquigarrow choice
of effort level

→ q follows (deterministic!)

q drawn,
stochastically dependent
on effort.

(Agent may "hide"
production and
mimic lower level)

→

Contract fulfilled

Basics on the contract

- The possible output levels $\{q_i\}$ are given, but - regardless of actions - there is a positive probability of a "low" output level
- P chooses $t(q)$.
I.e.: t_i for q_i , all possible q_i .
- Notation:
 - The book uses \bar{q} and \underline{q} with $\bar{q} > \underline{q}$ - i.e. same notation as ch 2 but opposite order than under S - M.
 - From 4.5, book uses q_i , increasing - same notation as I used, but opposite order
 - I choose: $q_1 > q_0$ as ~~in~~ 4.5;
(later $q_n > q_{n-1} > \dots > q_1 > q_0$)
→ $\Delta q = q_1 - q_0$ is > 0 .

Effort:

→ ~~two~~ Two levels, $e \in \{0, 1\}$

→ $e=1$ increases probability
of the better output q_1 .

Probabilities:

$$\pi_i = \Pr [q \stackrel{\text{stoch.}}{=} q_1 \mid e = i]$$

assumed so that

$$\Delta \pi := \pi_1 - \pi_0 \geq 0.$$

→ Effort is "bad" for ④.

Disutility:

$$4 \quad \begin{cases} \text{if } e=1 \\ 0 \quad \text{if } e=0 \end{cases} \Rightarrow 4 \cdot e$$

Preferences

Principal:

By first-order stochastic dominance,
any P who prefers more to less,
will prefer that effort is exercised
(as long as P does not have to
pay to induce it!)

Nevertheless: will only treat risk-neutral
principal!

Return: λ_i for q_i .

Agent:

Utility = $u(t) - \psi \cdot e$,

with $u' > 0 \geq u''$

The book assumes $u(0) = 0$, i.e.

that the only "cost" is due to
effort. Should not be hard
to generalize.

u strictly increasing, so has
an inverse. Notation:

$$h = u^{-1}$$

Benchmark case: verifiable effort.

1) $e=1$ contractual:

Part. constraint

$$\underbrace{\pi_1 u(s_1) + (1-\pi_1) u(s_0) - 4}_{\text{shorthand notation}} \geq 0$$

shorthand notation

$$E_1 [u(\xi)]$$

"1": expectation
using the probabilities
which follow from $e=1$.
(" E_0 ": analogously)

Principal solves

$$\max_{t_0, \xi_1} \pi_1 (s_1 - t_1) + (1 - \pi_1) (s_0 - t_0)$$

s.t. participation.

K-T 1st order cond's $\leadsto \underline{t_0 = t_1 = \xi^*}$
(P fully insures A!)

Also: participation binding

$$\text{so } u(\xi^*) = 4$$

$$\underline{\xi^* = h(4)}$$

2) $e=0$ contractual: (*)

$$\max_{\delta_0, \delta_1} E_0[\lambda - t] \quad \text{s.t. } E_0[u(t)] = 0$$

also gives full insurance; $\delta_0 = t_1 = h(0)$
which is zero

So \textcircled{P} will ~~not~~^{induce} effort if

$$E_1[s] - h(4) > E_0[s]$$

i.e.

$$h(4) < \Delta \pi \cdot \Delta s$$

$$\text{where } \Delta s = s_2 - s_0 > 0.$$

$B := \Delta \pi \Delta s$ is the benefit of effort.

(*) If \textcircled{P} and \textcircled{A} have a common
interest in effort, then we have
no problem to study.

Effort not verifiable - must be induced if desirable.

The moral hazard incentive constraint:

$$E_1[u(t)] - \psi \geq E_0[u(t)]$$

Then incentive feasibility reads:

$$E_1[u(t)] - \psi \geq \begin{cases} E_0[u(t)] \\ 0 \end{cases}$$

We now formulate the problem
assuming that \textcircled{P} wants to
induce effort; has to be compared
to case where effort is not induced

Assuming it is optimal to induce effort:

Principal solves

$$E_1[s-t] \text{ s.t. inc. feas.}$$

Shall treat two cases: ④ risk neutral
and ⑤ strictly risk averse.

Will turn out: In both cases,

both inc. feas. constraints ~~are binding~~

"can be chosen

with equality" -- Apr 20

This leads to

$$\begin{bmatrix} 1 - \pi_0 & \pi_0 \\ 1 - \pi_1 & \pi_1 \end{bmatrix} \begin{bmatrix} u(t_0) \\ u(t_1) \end{bmatrix} = \begin{bmatrix} 0 \\ \psi \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} u(t_0) \\ u(t_1) \end{bmatrix} = \begin{pmatrix} 1 - \frac{\pi_1}{\Delta\pi} \\ 1 + \frac{1 - \pi_1}{\Delta\pi} \end{pmatrix} \psi$$

(compare to full information case
with ψ for both.)

$$\text{Note: } u(t_0) = -\frac{\pi_0}{\Delta\pi} \psi < 0.$$

(when) is it optimal to induce effort?

Benefit: Still

$$B = E_1[s] - E_0[s] = \Delta\pi \Delta s$$

Cost

$$E_1[\epsilon] = E_2[h(u)]$$

$$\stackrel{(*)}{\geq} h(E_1[u]) = \underline{h(\psi)}$$

"binding const.
(should be
"active", i.e.
"with equality")
-- Apr 20

(*) by Jensen's inequality:

= cost in full information case

= if risk neutral

> if strictly risk averse.

So: * with risk neutral agent,
the full information first-best
effort is implemented.

* with strictly risk-averse agent,
there will be a non-empty
interval $(h(\psi), E_1[\epsilon])$
where $\epsilon=0$ will be implemented
but is socially inefficient.

Proof that both constraints ^{can be chosen active} "binding":

(will both be binding in the strictly risk averse case though.)

→ Risk neutral case: can put $u(t) = t$.

Linear- programming problem,

nonzero determinant, corner solution.

See next slide (added Apr. 20)

→ Strictly risk averse case:

The transformation $t = h(u)$ leads

to a concave program, K-T both necessary ^(*) and sufficient.

Solving 1st.o.c. for the multipliers λ, μ yields

$$\lambda \cdot \underbrace{\Delta \pi}_{+} = \underbrace{\pi_1(1-\pi_1)}_{+} \underbrace{(h'(u_1) - h'(u_0))}_{+} > 0$$

must be > 0

Cannot be $= 0$,
for then $u = \text{constant}$,
 $\Rightarrow \psi = 0$.

$$\mu = E_1[h'(u)] > 0 \text{ since } u' > 0.$$

(*) (Don't worry about the constraint qualification -- it holds.)

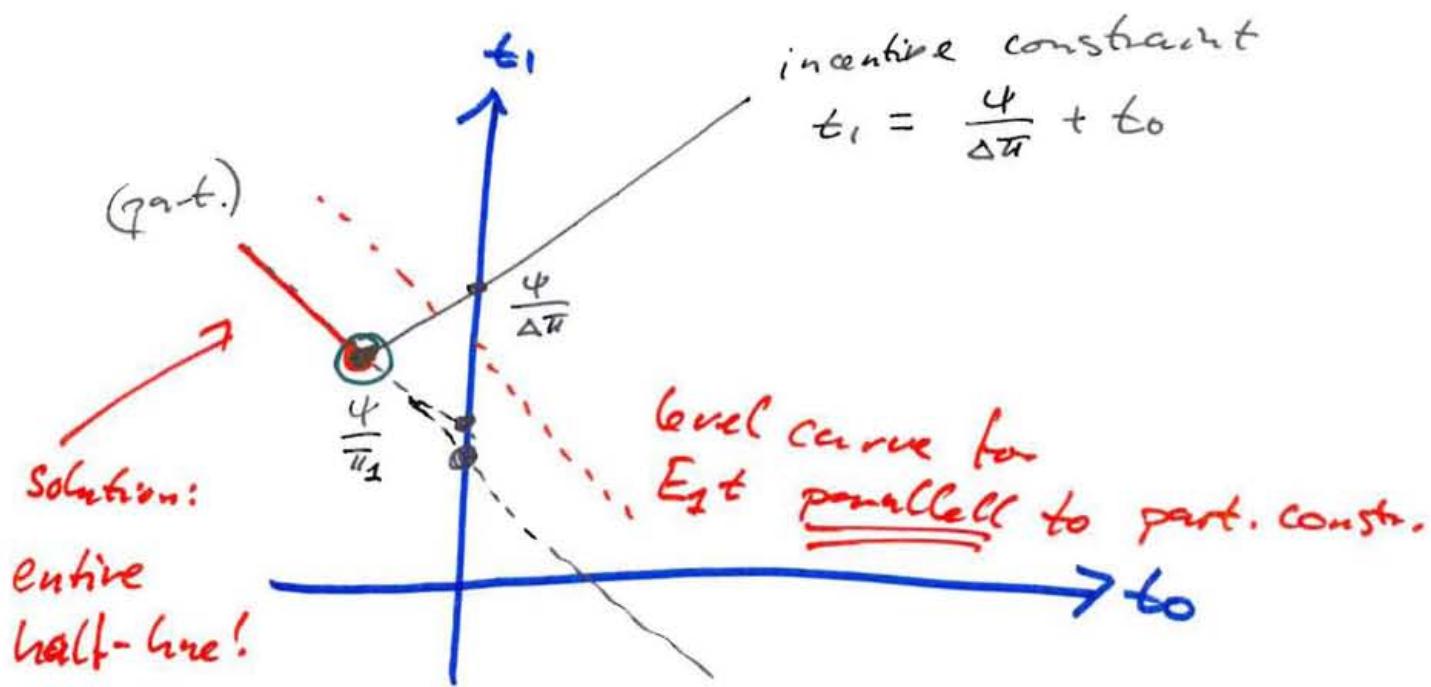
Linear programming -- graphical argument:

Two stakes, two variables:

$$\min E_1 t$$

$$\text{s.t. } E_1 t \geq 4 \quad (\text{part. const.})$$

$$E_1 t - E_0 t \geq 4 \quad (\text{inc. const.})$$



* Note: $\frac{\psi}{\Delta\pi} > \frac{\psi}{\pi_1}$ so

"entire half-line" in 4th quadrant
($t_1 > 0 > t_0$)

* Point o last to remain ~~feasible~~
feasible under limited liability:

Limited liability constraints - 4.3

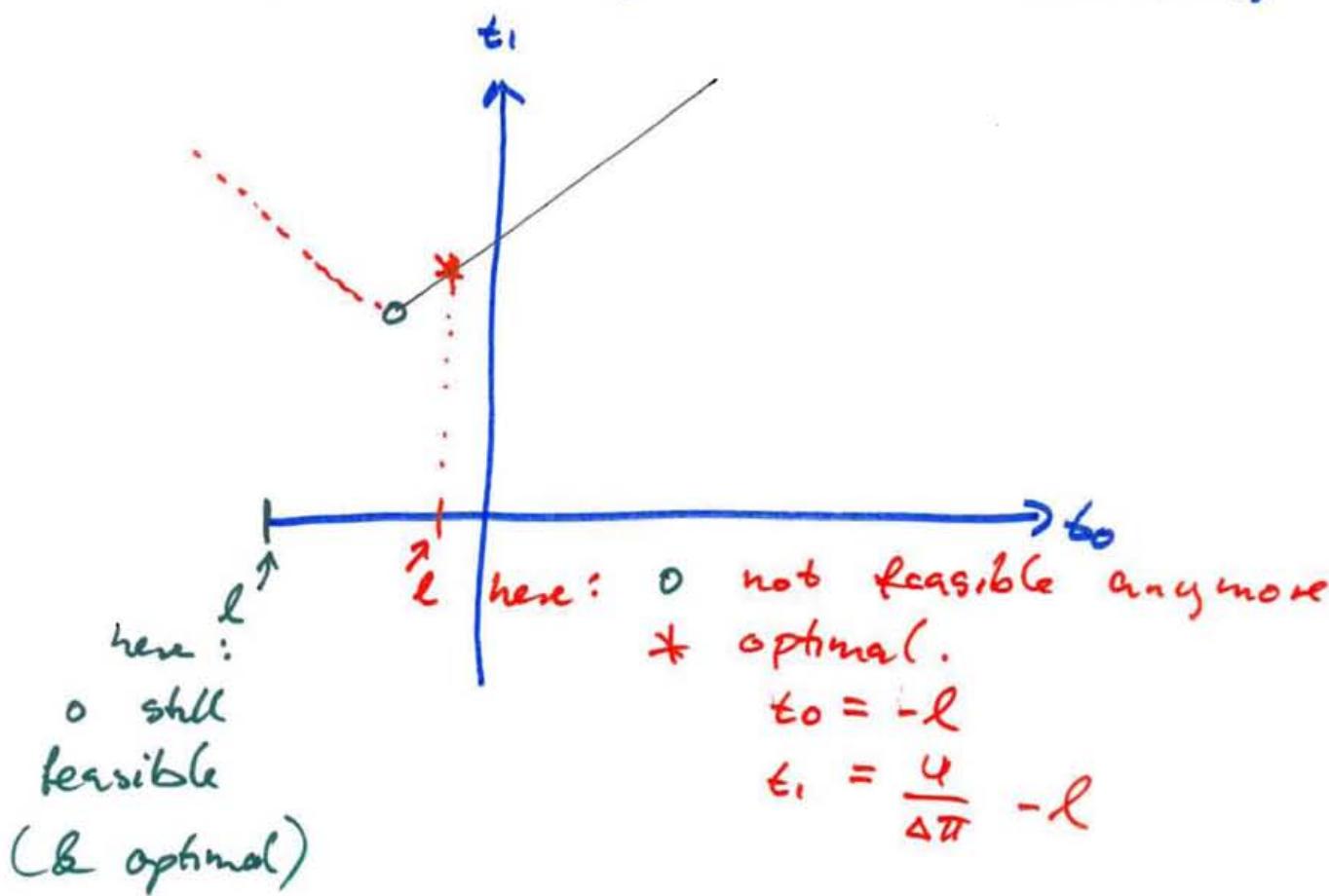
Assume: risk neutral agent

- : an exogenous lower bound $-l$ on t .
- * If $t_0 \geq -l$, then automatically $t_1 \geq -l$ too.
- * Risk neutrality, $u(t) = t$
 \Rightarrow only interesting case is if $-\frac{\pi_0}{\Delta\pi} \psi \leq -l$.
Then $t_0 \geq -l$ is binding;
still, a linear program:
solution at corner when
 $t_0 = -l$
.

Two states, two variables,
limited liability

$$\begin{aligned} t_0 &\geq -l \\ t_1 &\geq -l \end{aligned} \quad \left. \begin{array}{c} \\ \end{array} \right\} \text{same } l$$

(exogenously given constraints.)



$(t_1 > -l \text{ automatically.})$

More than two outcomes

- 4.5

- * Keep the assumption that effort $\in \{0, 1\}$
- * Assume the possible outcomes are
 $q_0 < q_1 < \dots < q_{n-1}$ (n distinct)
(book: $q_1 < \dots < q_n$)

with probabilities

$$\pi_{m,i} = \Pr [q = q_m \mid \text{effort} = i], \quad i=0,1$$

$$\Delta \pi_m = \pi_{m,1} - \pi_{m,0} \quad \cancel{\text{assumed } > 0}$$

- * Return to principal: s_m for q_m
- * Contract: $t_m = t(q_m) \quad m=0, \dots, n-1$

The risk neutral case:

- * The case without limited liability is again an LP problem with #eq's = #var's (counting multiplicities).
- * What if we are constrained to $t \geq 0$ (i.e.: $t_m \geq 0$, all m) ?

Then participation will not be binding.

In order to induce effort:

$$\max E_1[\lambda - t] \quad \text{s.t.} \begin{cases} E_1 t - E_0 t \geq 4 \\ t_m \geq 0 \end{cases}$$

1st o.c. (t_m):

$$-\pi_{m1} + \lambda \Delta \pi_m + \xi_m = 0,$$

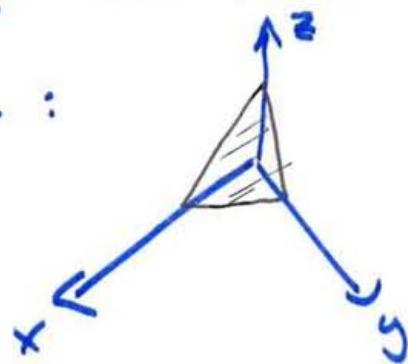
Slackness: $\lambda \geq 0$, $\lambda = 0$ if $E_1 t - E_0 t > 4$

$$\xi_m \geq 0, \quad t_m \xi_m = 0$$

More states, more variables

$$E_1 t \geq 4$$

\uparrow
 all coeff's > 0 ; ~~passes~~
 cuts through 1st orthant
 in this manner:



$$\underbrace{E_1 t - E_0 t}_{\text{ }} \geq 4$$

$$= \sum \underbrace{\Delta \pi_m t_m}_{\text{ }}$$

positive for some m ,
 negative for some m

↳ neg. coeff: "reduce as
 much as possible" (maybe
 together with one with
 pos. coeff) reduces payment.

- * If no limited liability constraints:
 $E_1 t = 4$, not unique optimum.
- * If limited liability constraints
 $t_i \geq 0$, ($\ell=0$ for simplicity),
 all i :
- If solution, then at corner is possible
- "Corners" are all on axes
- On axis $\Rightarrow t_i = 0$ for all i
 except one.
- Turns out: There is
 solution. Only one quantity
 rewarded: the one with highest $\frac{\Delta \pi_i}{\pi_i}$.
- Troublesome (breaks model(?))
 if this is not the highest q .

So:

$$\lambda \cdot \Delta \Pi_m \leq \Pi_{m+1}$$

with = if $t_m > 0$.

- We cannot have all $t_m = 0$
(\Rightarrow no effort!)

- If $\Delta \Pi_m \leq 0$ then

$\lambda \Delta \Pi_m \leq \Pi_{m+1}$ automatically.

But among those m for which $\Delta \Pi_m > 0$, we must have

$$\lambda \leq \frac{\Pi_{m+1}}{\Delta \Pi_m} \text{ for them all,}$$

i.e. also for the smallest.

This leads to:

$$\lambda^{-1} = \max_{m=0, \dots, n-1} \frac{\Delta \Pi_m}{\Pi_{m+1}}$$

and only the argmax m^*

is paid for! Assume m^* unique.

(One)

Solution:

P pays

$t_m = 0$ except

$$t_{m^*} = \frac{4}{\Delta \Pi_m} \quad (\text{fulfilling the constr.})$$

.... eh? What's going on? We might pay for q_{m^*} but not for the larger q_{m^*+1} ?!

Why:

- We have assumed that it is optimal to induce effort.
- The ratio $\frac{\Delta \Pi_m}{\Pi_{m+1}}$ is the likelihood ratio for effort=1
 - "a strictly increasing transformation of the" -- Apr 20
 - See next slide
(inserted Apr 20)
- P rewards the strongest signal that effort has been exercised — still assuming that P wants to induce effort.

The optimality - or - not of inducing effort is something else!

Likelihoods and the "monotone likelihood ratio property" (MLRP). (MLRP defined next slide.)

- * Likelihood ratio for effort:

$$\frac{\Pr[e=1 | q_i]}{\Pr[e=0 | q_i]} = \frac{\Pr[q_i | e=1]}{\Pr[q_i | e=0]} \cdot \frac{\Pr[e=1]}{\Pr[e=0]} = k$$

Bayes π_{i1}
 $\uparrow \pi_{i0}$ \downarrow

- * $\frac{\Delta \pi_m}{\pi_m} = 1 - \cancel{1 / \frac{\pi_{m1}}{\pi_{m0}}}$ is - since
k fixed - ~~is strictly increasing~~ strictly increasing wrt. likelihood ratio
(but not = the ratio itself.)

- * $\frac{\Delta \pi_m}{\pi_m}$ increasing wrt m \Leftrightarrow
likelihood ratio increasing wrt m.
 \Rightarrow more paid for higher q

The non-monotonicity of π_m wrt m
may break the model!

→ If q_{m+1}^* is produced,

then deliver only q_m^* (if possible)

→ Non-monotonous $t(q)$

will shift the probabilities! (if possible)

of course, if ~~not~~ m^* corresponds
to the highest production level,
so that this is the only rewarded
delivery, this is no issue.

It is however convenient to assume
a stronger property:

| Def: The probabilities satisfy
| the monotone likelihood ratio
| property (MLRP) if

$$\frac{\Delta \pi_m}{\pi_{m+1}} \text{ nondecreasing}$$

wrt m .

MLRP \Rightarrow can choose $t(q)$ nondecr.
MLRP \Rightarrow 1st o. stock dom.

The risk averse case:

as before, transformed to
concave program

$$\max_{u_0, \dots, u_{n-1}} E_1 [s - h(u)] \quad \text{s.t. inc. feas.}$$

Summing up the $k-T$ 1st o.c's;

$$\pi_m, h'(u_m) = \lambda \cdot \Delta \pi_m + \mu \cdot \pi_m, \quad (4)$$

we get

$$E_1 [h'(u)] = \mu \quad \text{so } \mu > 0.$$

Further calculation

$$\begin{aligned} \Rightarrow \lambda \psi &= \text{cov}(u, h'(u)) \\ &> 0 \quad (h'' > 0) \end{aligned}$$

From (x):

$$\frac{\sum u_m}{\sum \pi_m} = h'(u_m) = \lambda \frac{\Delta \pi_m}{\pi_m} + \mu$$

(corr Apr 20)

Under MLRP, this is nondecr. wrt m

Now $n+2$ eq's (nonlinear!)

in n var's + 2 multiplications.

Signals

- * We observe a (reliable!) signal ($\in \{\sigma_0, \sigma_1\}$), where σ_1 is more likely to occur if effort = 1
 - we disregard "equally likely" \leftrightarrow noninformative signal.
- * The signal may be part of contract
 - and if so: will reduce P_s' expected cost
 - except ~~risk neutral t.~~
- * How?
 - [* Signal drawn conditionally independent of q .]

Example:

→ Lånekassen rewards
passing an exam

→ Lånekassen wants
effort. (Assume MLRP.)

→ ~~Lånekassen could~~
ask for signal:

"termpaper submitted?"

→ ... hoping that "yes" is
more likely of effort.

→ model illustration: (cartoon. Omitted)

Assume:

"good news"

$$\Pr[\text{signal} = \sigma_1 | e=i] = v_i,$$

so that $v_i > v_0$.

Two possible outputs q_0, q_1 .

* Two possible signals σ_0, σ_1 ,

Four possible pairs a_j

For $a_1 = (q_1, \sigma_1)$:

(does actually correspond
to the book's pair #1 -- cf.
my confusion @ the lecture)

"1" $\leftrightarrow a_1$
"0" $\leftrightarrow e=0$

If $e=0$, then $\Pr[a_1 | e=0] = \pi_0 v_0 = p_{10}$

If $e=1$: $\Pr[a_1 | e=1] = \pi_1 v_1 = p_{11}$

Turns out optimal for $h'(u_1)$

not $\mu + \lambda(1 - \frac{\pi_{m0}}{\pi_{m1}}) \leftarrow$ for a_1
"1" now
 m as in q_m

but $\mu + \lambda(1 - \frac{p_{j0}}{p_{j1}}) \leftarrow$; as in a_j

The book's table 4.1 p 168
 & formulas (4.57) - (4.60)

revised
slide

E.g. RHS of (4.59):

$$\mu + \lambda \underbrace{\left(\frac{(1-\pi_1)v_1 - (1-\pi_0)v_0}{(1-\pi_1)v_1} \right)}$$

" $\frac{\Delta P}{P}$ " notation.

Equals:

$$1 - \frac{(1-\pi_0)v_0}{(1-\pi_1)v_1}$$

$$= 1 - \frac{P_{i0}}{P_{i1}} \quad \begin{pmatrix} j=3 \text{ in} \\ \text{table 4.1} \end{pmatrix}$$

Table 4.1: don't memorize -
 copy the thinking

State of nature		P_{10}	...	P_{11}
s_1				
s_2				
s_3				
s_4		P_{40}	...	P_{41}

The interesting quantity:

$$\underline{P_{10}/P_{11}}$$

:

$$\underline{P_{40}/P_{41}}$$