

IN2040: Funksjonell Programmering

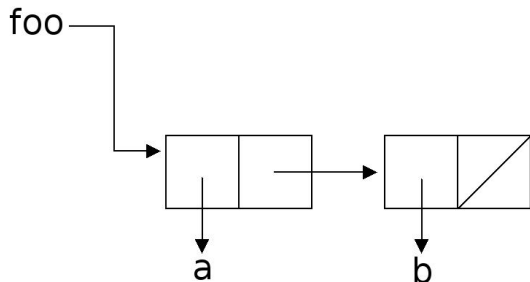
Kommentarer til prøveeksamen

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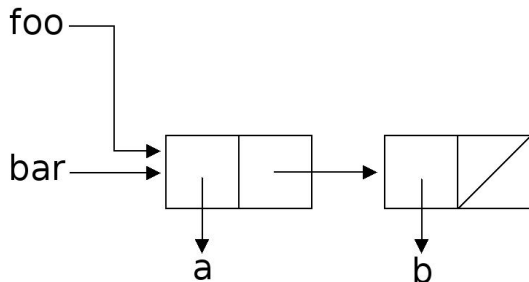


1+2: Grunnleggende (6 poeng)



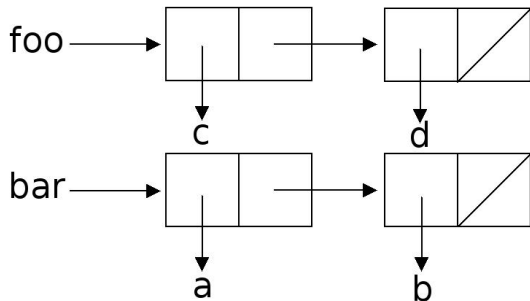
```
? (define foo '(a b))  
?  
? (define bar foo)  
?  
? (set! foo '(c d))  
?  
? (set-car! foo bar)  
?  
? (set-car! (cdr foo)  
           (car foo))  
?  
? (set-cdr! bar  
   (list 7))  
?  
? foo →
```

1+2: Grunnleggende (6 poeng)



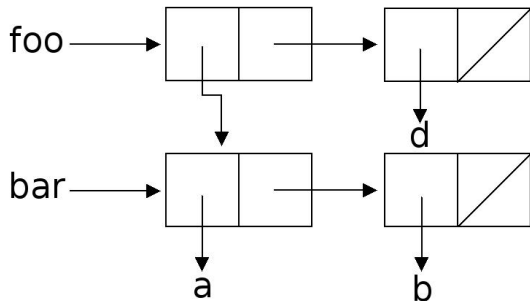
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```

1+2: Grunnleggende (6 poeng)



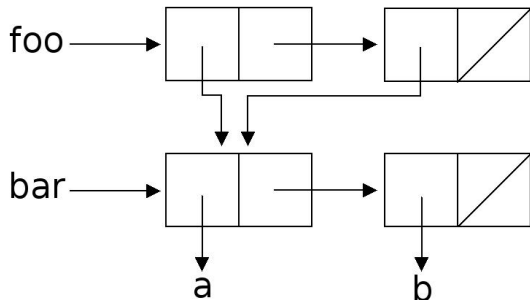
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```

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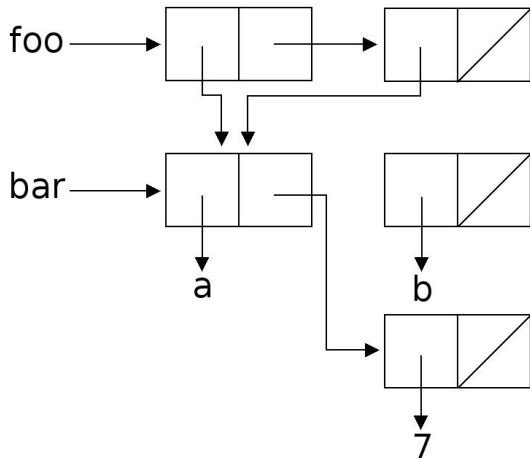
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?  
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   (list 7))  
?  
? foo →
```

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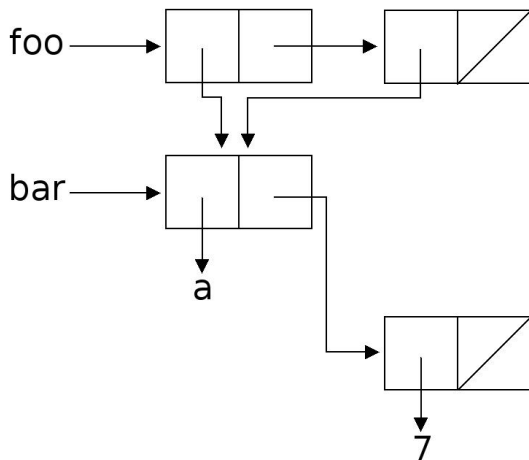
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?  
? (set-car! foo bar)  
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? (set-car! (cdr foo)  
           (car foo))  
?  
? (set-cdr! bar  
    (list 7))  
?  
? foo →
```

1+2: Grunnleggende (6 poeng)



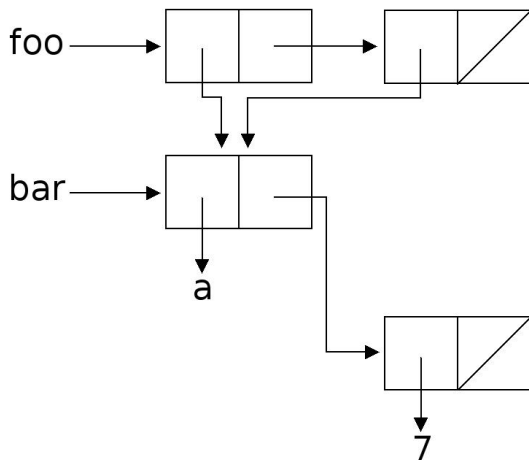
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          (car foo))  
?  
? (set-cdr! bar  
    (list 7))  
?  
? foo →
```

1+2: Grunnleggende (6 poeng)



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   (list 7))  
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1+2: Grunnleggende (6 poeng)



```
? (define foo '(a b))  
?  
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?  
? (set! foo '(c d))  
?  
? (set-car! foo bar)  
?  
? (set-car! (cdr foo)  
          (car foo))  
?  
? (set-cdr! bar  
    (list 7))  
?  
? foo → ((a 7) (a 7))
```

3: Mysterium (6 poeng)



```
(define (x y z)
  (or (null? z)
      (and (y (car z))
            (x y (cdr z)))))
```

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```
(define (x y z)
  (or (null? z)
      (and (y (car z))
            (x y (cdr z)))))
```

- ▶ `x` er en høyereordens prosedyre (eller mer spesifikt et predikat) som tar et annet predikat og en liste som argument og returnerer `#f` dersom et element i lista tester usant for predikatet, og `#t` ellers. Eksempel:

```
? (x odd? '(1 3 5 7 9)) → #t
```

4: Rekursjon (8 poeng)



Prekode

```
? (define (avg first . rest)
  (let ((arguments (cons first rest)))
    (/ (apply + arguments)
       (length arguments))))
```

```
? (avg 1 2 3) → 2
```

```
? (avg 1 1 2 2 3 3) → 2
```

Eksempel på rekursiv variant

```
(define (avg first . rest)
  (define (iter sum count numbers)
    (if (null? numbers)
        (/ sum count)
        (iter (+ sum (car numbers))
              (+ 1 count)
              (cdr numbers))))
  (iter first 1 rest))
```

5: Omgivelser (10 poeng)



? (define sum 100)

? (define (make-acc sum)

(lambda (x)

(set! sum (+ sum x))

sum))

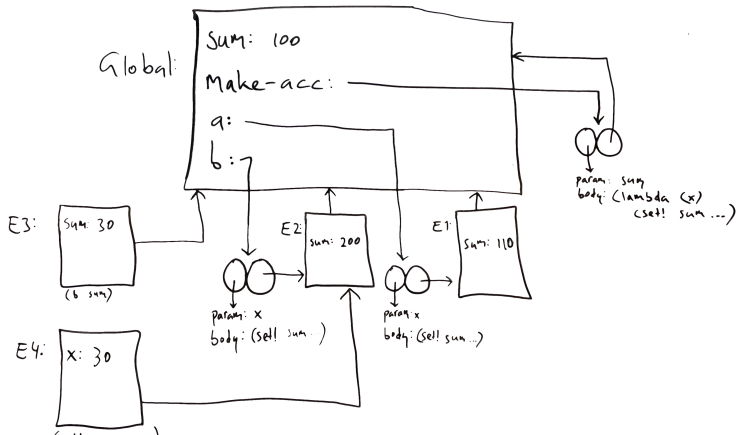
? (define a (make-acc sum))

? (define b (make-acc 200))

? (a 10)

? (let ((sum 30))

(b sum))





Funksjonell (og rekursiv)

```
(define (transform-if test trans seq)
  (if (null? seq)
      '()
      (cons (if (test (car seq))
                (trans (car seq))
                (car seq))
            (transform-if test trans (cdr seq)))))
```

Destruktiv (og halerekursiv)

```
(define (transform-if! test trans seq)
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          ((test (car sub))
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  (iter seq))
```



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► Funksjonell:

► Destruktiv:

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                (car seq))
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```

► **Funksjonell:** lager en helt ny liste.

► **Destruktiv:** Lager ingen nye cons-celler men gjenbraker bare den eksisterende strukturen.

Destruktiv (og halerekursiv)

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(define (transform-if! test trans seq)
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           (iter (cdr sub)))
          (else (iter (cdr sub)))))
  (iter seq))
```

8: Evalueringsstrategier (16 poeng)



Eager / applicative-order

- ▶ **Argumentuttrykkene evalueres før en prosedyre anvendes.**
- ▶ **Standardstrategien** ved evaluering av prosedyrekall i Scheme.
 - (Kalles også noen ganger for *call-by-value* eller *strict evaluation*).

Lazy / normal-order

- ▶ **Argumentuttrykkene evalueres først ved behov.**
- ▶ (Kalles også *non-strict evaluation*.)
- ▶ Brukes i Scheme ved evaluering av **special-forms** som f.eks *if* og *and*.
- ▶ I noen varianter av *normal-order* re-evalueres uttrykkene hver gang de brukes (*call-by-name*). Men *lazy evaluation* inkluderer gjerne også **memoisering**: Argumenter evalueres da maks. én gang (*call-by-need*).
- ▶ I kap. 4 så vi hvordan den **metasirkulære evaluatoren** kunne endres til å implementere en Scheme-variant med *lazy evaluation*.
- ▶ Har også sett hvordan vi i vanlig Scheme kan jobbe med **strømmer** via **delay**, en innebygd *special-form* som lar oss eksplisitt velge å utsette evaluering av uttrykk.
- ▶ (Egner seg best for funksjonelle språk; kan være forvirrende ifb prosedyrer som har side-effekter siden det kan være vanskelig å forutsi rekkefølgen på operasjoner.)

Dataabstraksjon og strømmer (20 poeng)



9: same-fringe?



Prekode

```
(define (fringe tree)
  (cond ((null? tree) '())
        ((pair? (car tree))
         (append (fringe (car tree))
                  (fringe (cdr tree))))
        (else (cons (car tree)
                     (fringe (cdr tree))))))
```

Eksempler

```
? (same-fringe?
   '((1 2) 3 4)
   '((1 (2)) 3 (4)))
=)
→ #t
```

```
? (same-fringe?
   '((1 2) 3 4)
   '((1 7) 3 4))
=)
→ #f
```

```
(define (same-fringe? tree1 tree2 same?)
  (define (iter t1 t2)
    (cond ((and (null? t1) (null? t2)) #t)
          ((or (null? t1) (null? t2)) #f)
          ((not (same? (car t1) (car t2))) #f)
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  (iter (fringe tree1) (fringe tree2)))
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```



```
(define (fringe-stream tree)
  (cond ((null? tree) the-empty-stream)
        ((pair? (car tree))
         (stream-append (fringe-stream (car tree))
                         (fringe-stream (cdr tree))))
        (else (cons-stream (car tree)
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10: strømversjoner



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10: strømversjoner



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- ▶ De to uttrykkene genererer **henholdsvis 1 og 3 cons-celler** (selv om returverdiene på REPLet tilsynelatende vil være identiske).
- ▶ I **uttrykk #1** er det den siste cond-grenen som slår til og vi får umiddelbart et kall på cons-stream; en *special form* som gir utsatt evaluering av cdr-delen.
- ▶ I **uttrykk #2** får vi i stedet et kall på prosedyren stream-append; dette vil i seg selv gi én cons, men i tillegg vil kallene på fringe-stream i begge argumentuttrykkene også gi én cons hver.



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- ▶ Dersom sekvensene av løvnoder faktisk er *like* vil strømvarianten ikke gi noen besparelser,
- ▶ men dersom de er *ulike* vil den spare oss for å generere hele sekvensene:
- ▶ Kan avbryte så fort vi finner to ulike løvnoder, og løftet om å generere resten av sekvensen innfris da aldri. Jo større trær jo større besparelser.



Kalleksempler

```
? (define original fringe)
? (set! fringe (monitor fringe))
? (fringe '((1 2) 3)) → (1 2 3)
? (fringe 'count) → 6
? (fringe '((1 2) 3)) → (1 2 3)
? (fringe 'count) → 12
? (fringe 'zero)
? (fringe '((1 2) 3)) → (1 2 3)
? (fringe 'count) → 6
? (set! fringe (fringe 'reset))
? (eq? fringe original) → #t
```

13: Kallstatistikk (20 poeng)



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(define (monitor procedure)
  (let ((count 0))
    (lambda arguments
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- ▶ Ting som må være på plass for å få full pott:
 - kan gjenopprette den opprinnelige prosedyren.
 - kan overvåke vilkårlig mange prosedyrer på en gang.
 - bruker lokal tilstand for å huske opprinnelig prosedyre og teller, altså ikke globale variabler.
 - fungerer for prosedyrer som tar vilkårlig antall argumenter.
 - støtter alle beskjedene (reset / count / zero).