



INF2220: algorithms and data structures

Series 2

Topic Balanced trees

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Classroom

Exercise 1 (Trees) Given a binary tree (not necessarily a binary search tree), with an arbitrary number of nodes. Implement/write a function which

- (a) returns the smallest value in the tree
- (b) returns the largest value in the tree
- (c) returns the length of the longest path from the root to a null pointer
- (d) returns the length of the shortest path from the root to a null pointer

Exercise 2 (Nodes in a binary tree)

1. Show that in a (non-empty) binary tree with N nodes, there are $N + 1$ null links representing children.
2. A *full* node is a node with 2 children. Prove that the number of full nodes + 1 is equal to the number of leaves in a non-empty binary tree.

Exercise 3 (Red-black tree) Build, step by step, red-black trees that result from inserting the following sequences of elements:

1. 41 38 31 12 19 8
2. A L G O R I T H M

Exercise 4 (B-trees)

1. Assume an empty *B-Tree* with $M = 4$ and $L = 4$. Insert the following values in the given order:

A B C D G H K M R W Z

Show how the tree changes step by step.

2. Assume an empty *B-Tree* with $M = 5$ and $L = 5$. Insert the following values in the given order:

2 6 17 20 24 25 27 29 30 31 32 5 21 1 40 45 50 70

Show how the tree changes step by step.

3. Assume an empty *B-Tree* with $M = 3$ and $L = 4$.

- Insert the following values:

61 27 19 5 7 25 36 4 42 2 13 44 62 98 43 16 24 29 15

Show how the tree changes step by step.

4. Assume an empty *B-Tree* with $M = 3$ and $L = 2$.

- Insert the following values:

3 14 1 59 26 5 89 79

Show how the tree changes step by step.

- Delete 59, 5, 3, 1 and 26. Draw the tree after each deletion.

Exercise 5 (Rotations - theory) What do we mean by a *single rotation*, and what do we mean by a *double rotation*? Give a few examples on each.

Exercise 6 (AVL trees (extra exercise)) Build, step by step, *AVL* trees that result from inserting the following sequences of elements:

- 41 38 21 12 19 8
- A L G O R I T H M

Lab

Exercise 7 (Binary search trees) In this exercise you are going to implement a binary search tree using two different approaches:

1. You are given a `Tree` class with an inner class `Node`:

```
public class Tree {
    Node root;

    private class Node {
        Node right;
        Node left;
        int value;

        Node(int value) {
            this.value = value;
        }
    }
}
```

Do the following exercises without changing the Node class, i.e. let all functions be a part of the Tree class:

- (a) Implement a function that inserts a value in the BST.
 - (b) Implement a function that search for a value in the BST, returning a boolean value
 - (c) Implement a function that returns the smallest value in the BST.
2. Assume now that you don't have a Tree class, i.e. only the structure

```
public class Node {
    Node right;
    Node left;
    int value;

    Node(int value) {
        this.value = value;
    }
}
```

An empty tree is referred to as a null pointer; the root is used to refer to the tree. Implement all of the above functions as recursive methods in the Node class.

Exercise 8 (Binary tree) Given a binary tree whose nodes are given as instances of the following class:

```
class BinNode {
    int data;
    BinNode left;
    BinNode right;
}
```

An empty tree is represented by the null reference.

1. Write a method `int number(BinNode t)` which gives back the *number of nodes*.
2. Write a method `int sum(BinNode t)` which gives back the sum of the integer data values of all nodes in the tree.

Exercise 9 (Binary trees (2)) Revisiting the binary trees and the BinNode data structure described in Exercise 8, this exercise here is to provide a slightly different way of solving the same 2 problems. Instead of the methods sketched in Exercise 8, provide two methods with the (alternative) interface

```
int number()
int sum()
```

so that they are local to class BinNode, i.e. one should be able to call functions as follows:

```
int number = root.number();
int sum = root.sum();
```

Exercise 10 (B-Trees) Write a *general* implementation of insertion for a B-Tree. Note that you have to restructure the tree in case the leaf is full after the insertion.

Exercise 11 (Rotations - programming (can also be blackboard exercises)) Implement a function which makes V the new root node (for a subtree), without destroying the properties of the BST.

References