



INF2220: algorithms and data structures

Series 8

Topic Permutations and Pruning

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Classroom

Exercise 1 A *derangement* is a permutation p of $\{1, \dots, n\}$ such that no item is in its proper position, i.e. $p_i \neq i$ for all $1 \leq i \leq n$. Write an efficient backtracking program with pruning that constructs all the derangements of n items.

Exercise 2 Use a random number generator that generates numbers from $\{0, 1, 2, 3, 4\}$ with equal probability to write a random number generator that generates numbers from $\{0, 1, 2, 3, 4, 5, 6, 7\}$ with equal probability.

Exercise 3 There are four people (A, B, C, D) have to cross a bridge. However, the bridge is fragile and can hold at most two of them at the same time. Moreover, to cross the bridge a torch is needed to avoid traps and broken parts. The problem is that these people have only one torch that lasts for only 60 minutes. Each one of them needs a different time to cross the bridge (in either direction):

- A 5 minutes
- B 10 minutes
- C 20 minutes
- D 25 minutes

The problem now is: In which order can the four people cross the bridge in time (that is, in 60 minutes)?

Exercise 4 Solve the first exercise of the handout of Krogdahl & Maus [?] (linked from the course website) (the exercise in section 16: placement of 9 numbers):¹

Find permutations x_1, x_2, \dots, x_9 of the nine decimal numerals $1, 2, \dots, 9$ which satisfies the following condition: the decimal number x_1x_2 is divisible by 2, the number $x_1x_2x_3$ is divisible by 3, \dots , analogously up to x_1, \dots, x_9 . Find all such permutations.

Take as starting point the source code below. This contains a generic, recursive algorithm generating all permutations of a text string.

Consider the permutations of the string

¹ The additional exercise mentioned in the texts needs not be solved.

123456789

We are interested only in the permutations matching the requirement. In other words: you should use *pruning* (“avkjaering” in the lecture = pruning) such that the algorithms discontinues to look at the strings not satisfying the requirement. For instance: having generated the string 17, stop generating extensions of that string, as this number is not divisible by 2.

Exercise 5 Solve the same exercise, but this time use the framework of Krogdahl & Maus to generate the permutation (cf. `AvskProg` at page 8).

Exercise 6 In the well-known *eight queens problem*, the challenge is to place eight queens on an 8 x 8 chessboard so that no queen can take another one, i.e., no *two* queens share the same *row*, *column*, or *diagonal*. The eight queens problem is an example of the more general *N-queens problem* of placing *n* queens on an *N* x *N* chessboard. Write an implementation to solve the *N-queens problem*, where $N \in \mathbb{N}$ and $N > 3$.

Listing 1: Code skeleton

```
public class Permutation{

    // use the entire string as the endingString
    // when called with one parameter
    public void permuteString(String s){
        permuteString("", s);
    }

    public void assignment1(){
        long t_0 = System.currentTimeMillis();

        permuteString("123456789");

        System.out.println("time_used:_" + (System.currentTimeMillis() - t_0) + "_ms");
    }

    // recursive declaration of method permuteString
    public void permuteString(
        String beginningString, String endingString ){

        // base case: if string to permute is length less than or equal to
        // 1, just display this string concatenated with beginningString
        if ( endingString.length() <= 1 ){
            if(isDevidable(beginningString + endingString)){
                System.out.println( beginningString + endingString );
            }
        }
        }else{ // recursion step: permute endingString

            // for each character in endingString
            for ( int i = 0; i < endingString.length(); i++ ){
                try{

                    // create new string to permute by eliminating the
                    // character at index i
                    String newEndString = endingString.substring( 0, i ) + endingString.substring( i + 1 );

                    String newBeginString = beginningString + endingString.charAt( i );

                    // recursive call with a new string to permute
                    // and a beginning string to concatenate, which
                    // includes the character at index i

                    if( isDevidable( newBeginString )){
                        permuteString( newBeginString, newEndString );
                    }
                }
            }
        }
    }
}
```

```
        }catch ( StringIndexOutOfBoundsException exception ){
            exception.printStackTrace();
        }
    }
}

public boolean isDevidable(String s){
    // ignore test if string is not a number
    // also ignore for '1' length digits since
    // all numbers % 1 == 0

    if(! s.matches("^\\d+$") || s.length() == 1) return true;

    int sAsInt = Integer.parseInt(s);
    return (sAsInt % s.length() == 0);
}

public static void main(String [] args){
    Permutation p = new Permutation();
    for(String s: args){
        p.permuteString(s);
        System.out.println("——");
    }

    p.assignment1();
}
}
```