

INTERACTIVE ART

Design brief

The group

Our group consists of four members with a wide scope of interests and some background from different aspects of design. We're all students on the bachelor-level regarding design, but some with degrees from previous studies. Masa, the glue of our group, has a background in music, while Mike is our technical expert with experience from electronic-studies. Borisa has a background in design and art, and Geir with some previous experience in HCI.

The group is working together with Alma Leora Culen on a project with "The People's Smart Sculpture".

About "The People's Smart Sculpture"

"The People's Smart Sculpture" fosters participative art and collaborative urban art & culture processes in Europe's cross-cultural city spaces. It is constituted by 12 project partners in 11 sub-projects in 8 European countries with artists and creatives from 29 European countries. The approach works on two levels: the implementation of cultural participation projects by artists, creatives and researchers and the ongoing optimization of the art and participation aspects in these projects through reflection and evaluation on the participation workshops-series in the 8 countries. We will integrate diverse groups of people into a practical dimension of re-design of the urban environment through the workshops. The People's Smart Sculpture is about social art in European spaces.

Artists, citizens, creatives with a new user's perception and new skills more and more change cities into places of art, culture and science: into European spaces of a new public.

Scope of the project

We will be using “The People’s Smart Sculpture” objectives to create an urban culture project that promotes culture in a European city through interactive art.

What next?

We’ve done some preliminary data-gathering through observations in museums, online scholarly research and speaking with a domain-expert within music.

We’re currently exploring ideas and are doing our first pitch within the next few days.

Project plan

25. aug. 2016 - 6. des. 2016

