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 Introduction

 In digital circuits, clocks are used to synchronize computation.

 Data converters and discrete time systems use clocks to control the sampling.

 Different applications have very different requirements with respect to accuracy and stability (jitter in sample and hold, timing violations, bit error rate (BER), etc.)























































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Period jitter
Rather than looking at the jitter in terms of
absolute jitter, the absolute time of the zero
crossings, we can look at the length of the clock
periods:

$$T_k = t_{k+1} - t_k = T_0 + \tau_{k+1} - \tau_k$$



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P-Cycle jitter
Rather than looking at the deviation in one clock
period, we now look at the variation in a duration
defined by P clock periods—P-cycle jitter

$$J(P)_{k} = t_{k+P} - t_{k} - PT_{0} = \tau_{k+P} - \tau_{k}$$

$$\sigma_{J(P)}^{2} = \left(\frac{T_{0}}{\pi}\right)^{2} \int_{0}^{\frac{1}{2T_{0}}} \sin^{2}(\pi f PT_{0}) S_{\phi}(f) df$$
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Springer

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(a) (b)
$$\mathcal{L}(\Delta f) = \frac{S_{v}\left(\frac{1}{T_{0}} + \Delta f\right)}{\frac{A^{2}}{2}}, \qquad \mathcal{L}(\Delta f) \equiv \frac{S_{\phi}(\Delta f)}{2}$$

46

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