

Google Technology

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Search Engine: Crawler, PageRank, indexes

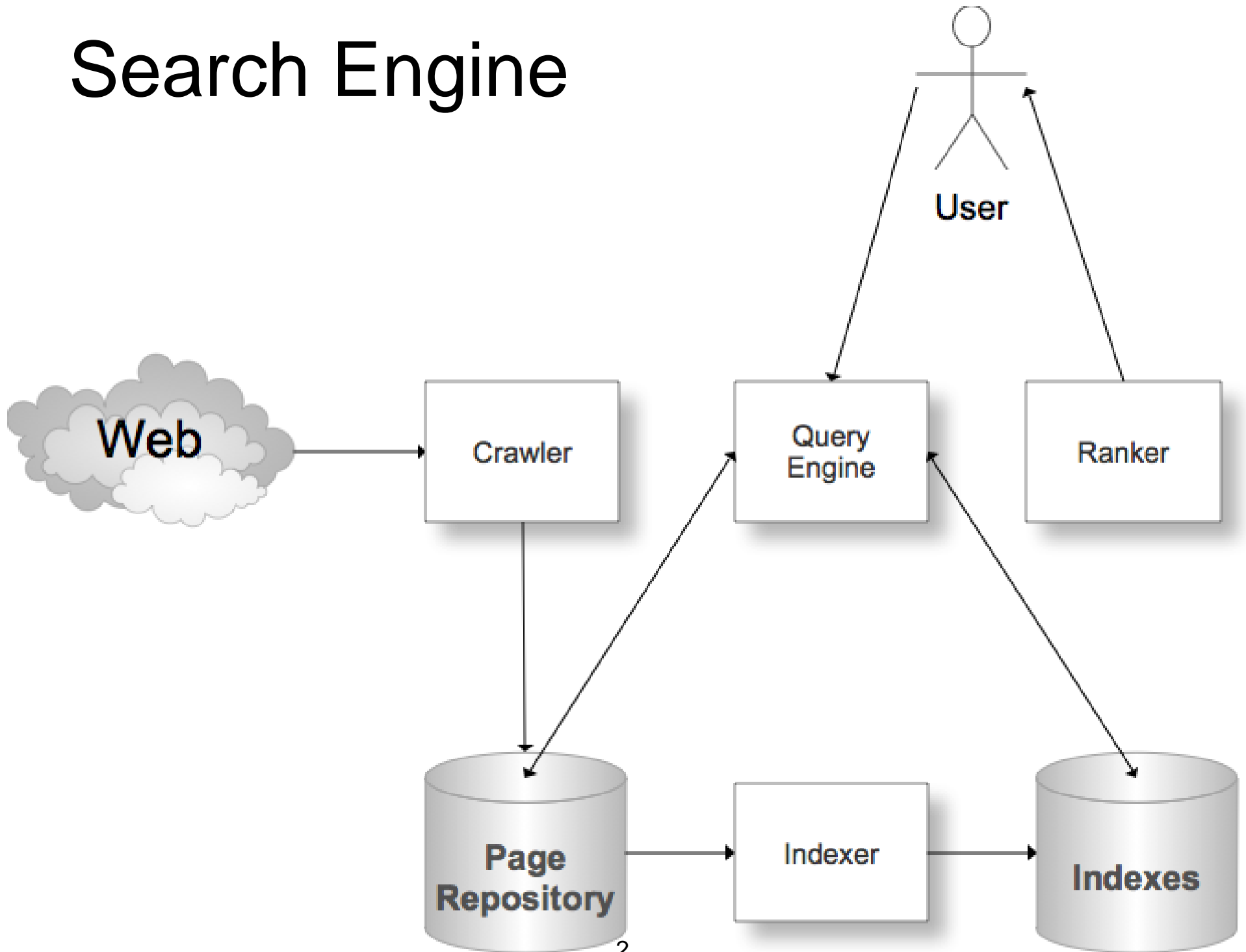
MapReduce

GFS – Google File System

Data Center

Google Big Table (slides + video)

Search Engine



Crawler

- Process that downloads web pages to a Page Repository.
- Examine pages for links to other pages and insert the ones that are not in the Page Repository in the set for pages to be crawled.



<http://goo.gl/gG3s>

Crawler

Challenge	Description	Solution
Terminating search	Dynamically generated pages could create a forever loop	Limit number of pages to crawl with a "depth" limit per site
Managing the repository	<ol style="list-style-type: none">1. Duplication of URL to be crawled2. Duplicated pages due to mirror sites, different routes, plagiarism, etc.	<ol style="list-style-type: none">1. An efficient index for checking stored pages2. Minhash and locality-sensitive hashing signatures
Selecting the next page	How to prioritise next page to be crawled?	Give priority to "important" pages
Speeding up the crawl	<ol style="list-style-type: none">1. How many processes should be simultaneously run?2. How to synchronise them to avoid they crawl the same site.3. Avoid DoS attack	<ol style="list-style-type: none">1. Scale to several machines2. Assign processes to entire hosts or sites3. Do not issue frequent requests to a single site. Several processes in a single machine due to idle states.

Query Processing in Search Engines

- Search engine queries are not like SQL queries
- Require inverted indices
- Disk access is very expensive to offer the user acceptable response time
- Matched records are ranked before showing to the user

Recursive

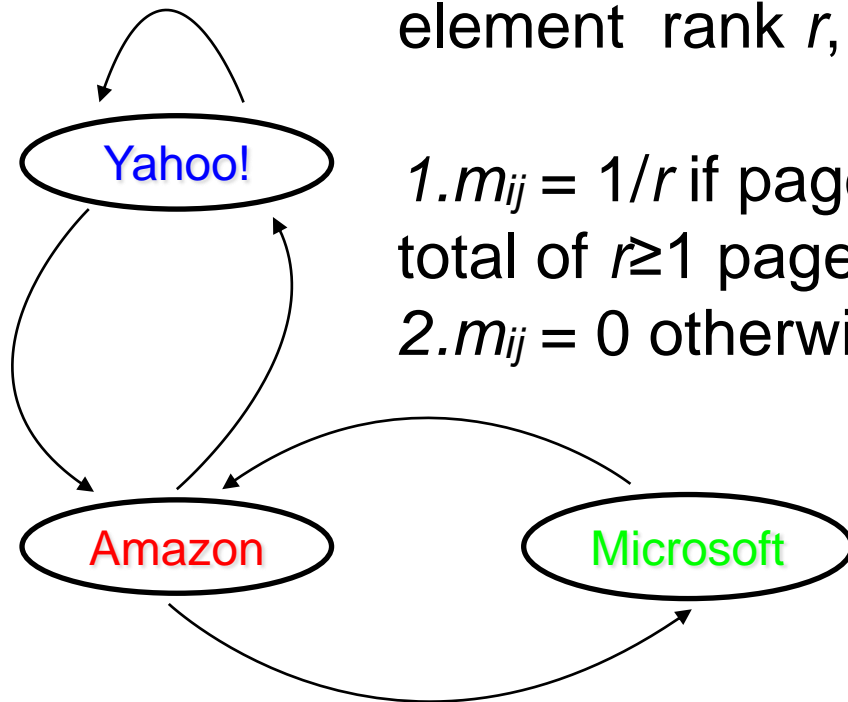
Formulation of Page

Rank

Algorithm for identifying “important” pages: Web page is important if many important pages link to it.

The Matrix M , the transition matrix of the Web has element rank r , m_{ij} in row i and column j , where

1. $m_{ij} = 1/r$ if page j has a link to page i , and there are a total of $r \geq 1$ pages that j links to
2. $m_{ij} = 0$ otherwise

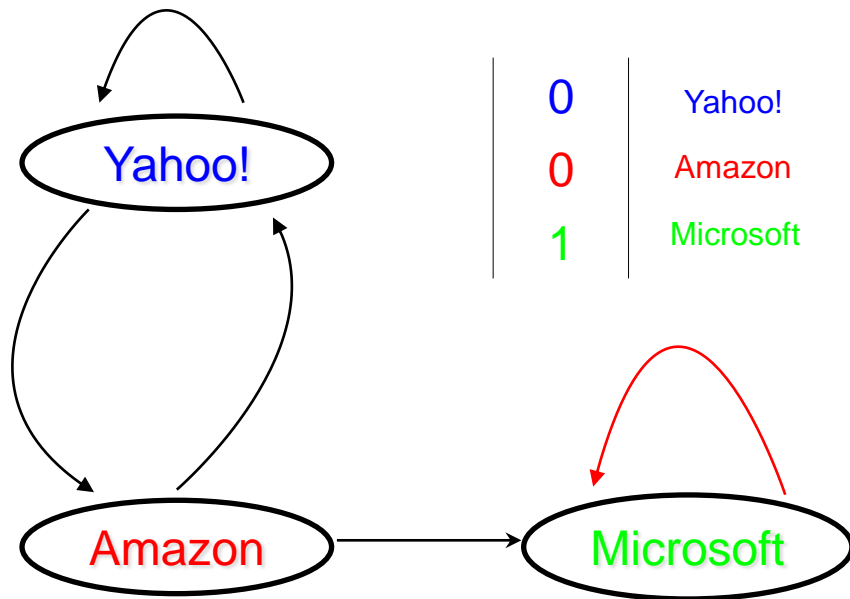


The Web in 1839

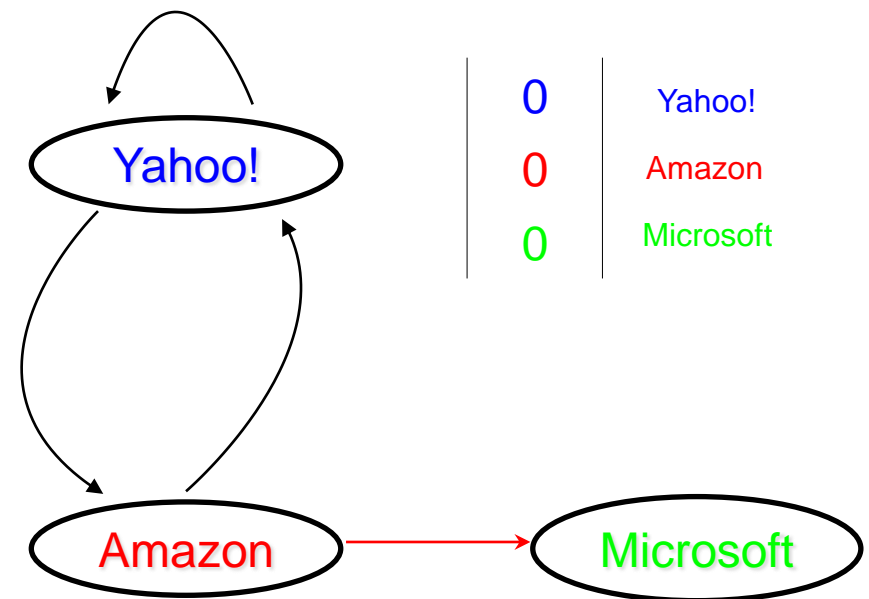
Transition Matrix

$$M = \begin{array}{ccc|c} 1/2 & 1/2 & 0 & \text{Yahoo!} \\ 1/2 & 0 & 1 & \text{Amazon} \\ 0 & 1/2 & 0 & \text{Microsoft} \\ \hline \text{Yahoo!} & \text{Amazon} & \text{Microsoft} & \end{array}$$

Spider Traps and Dead Ends



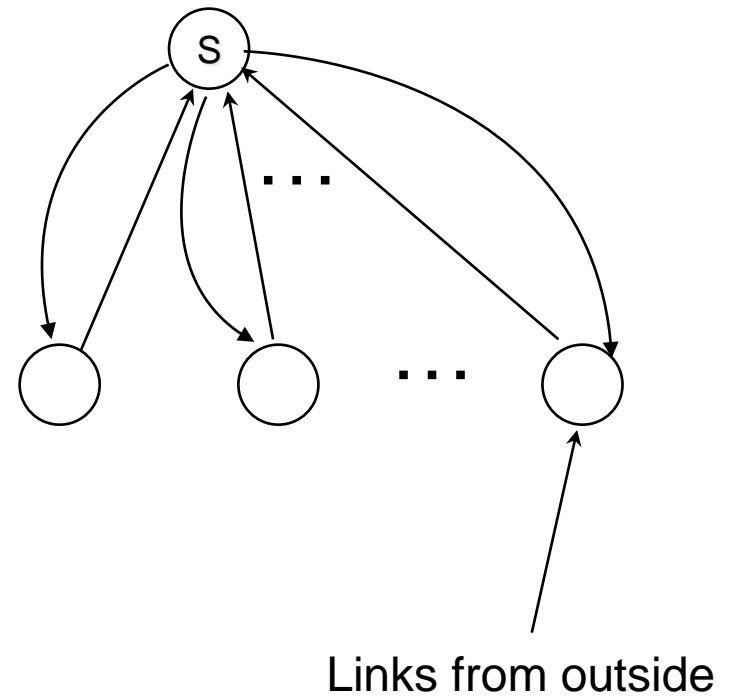
Microsoft becomes a spider trap



Microsoft becomes a dead end

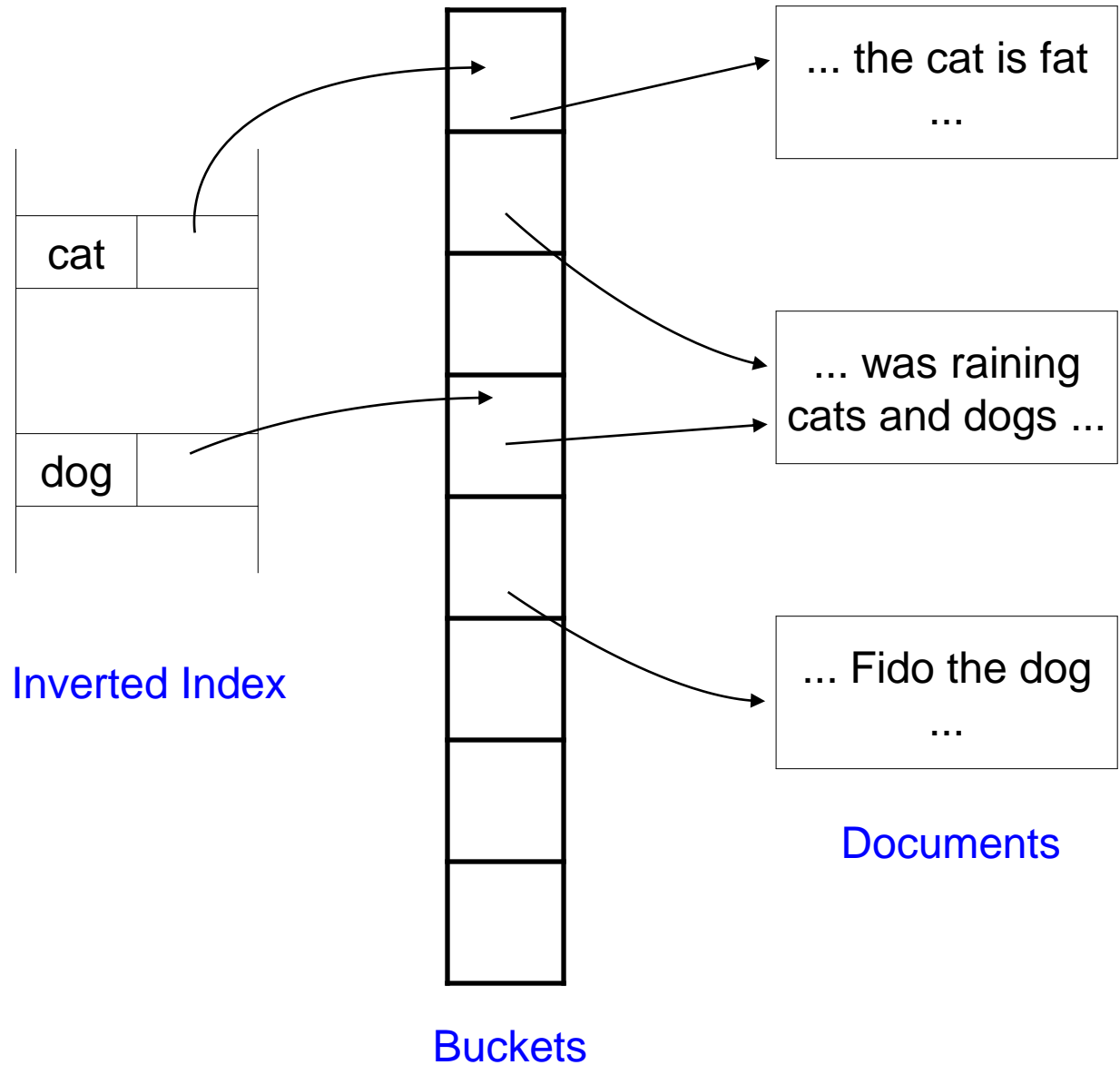
Link Spam

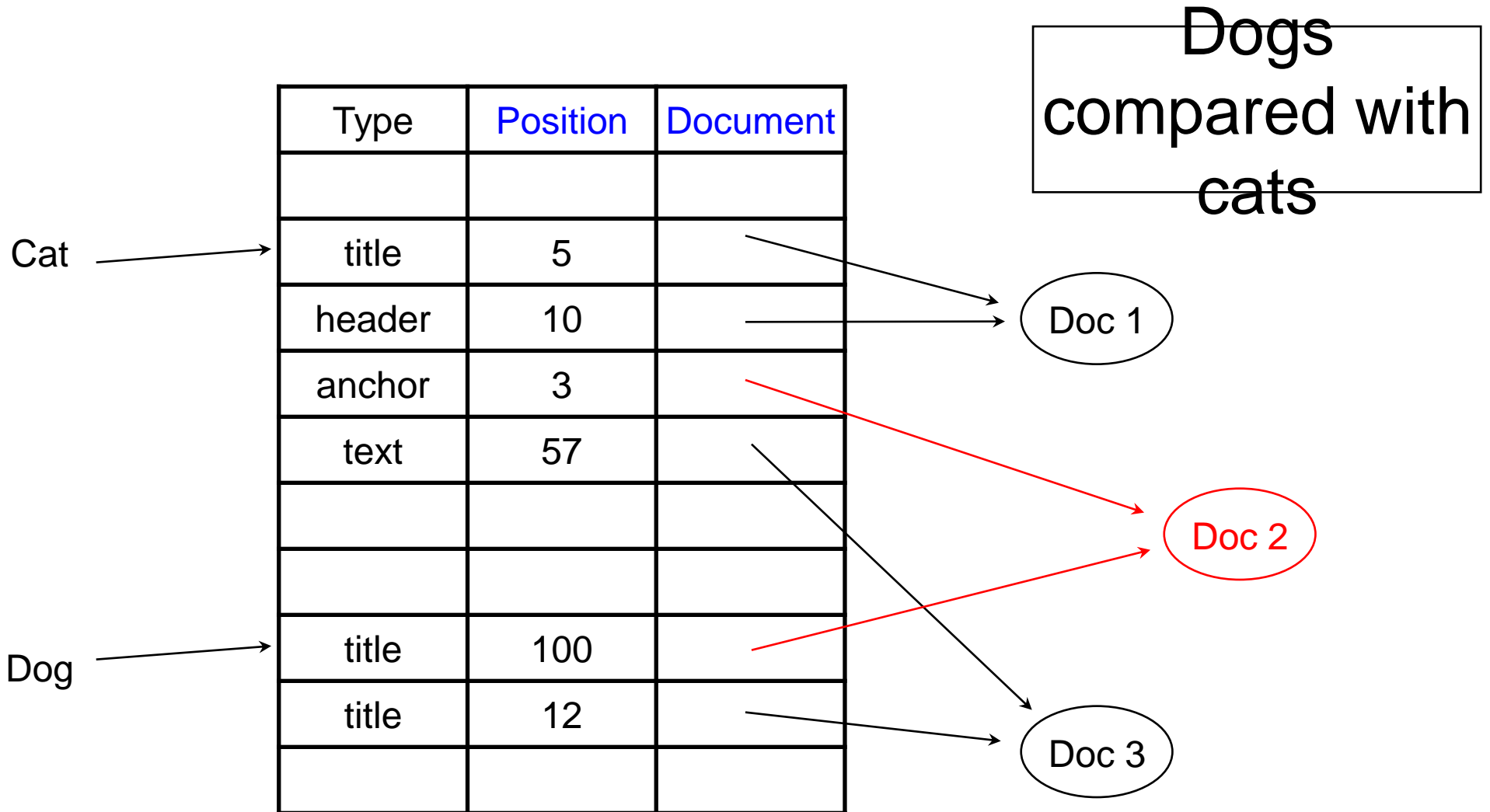
- Spam farming in order to accumulate and concentrate PageRank on a few pages
- Links to the spam farm from publicly accessible blogs, with messages like "I agree with you. See x1234.mySpam.Farm.com"



Inverted Indices

- Essential for Web Queries
- Uses indirect buckets for space efficiency

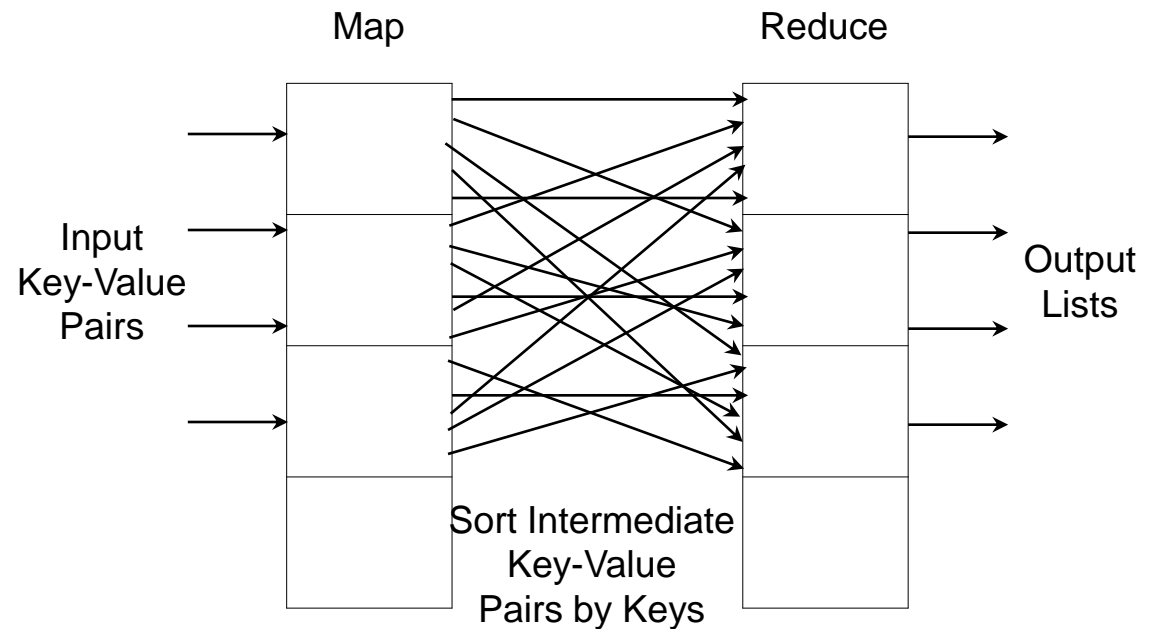




Sorting more information in the inverted index

Map-Reduce Parallelism Framework

- Large-scale parallel machines share high load operations such as joins
- Distributed architectures
- Grid, networks and corporate DBs
- MRP paradigm expresses large-scale computations



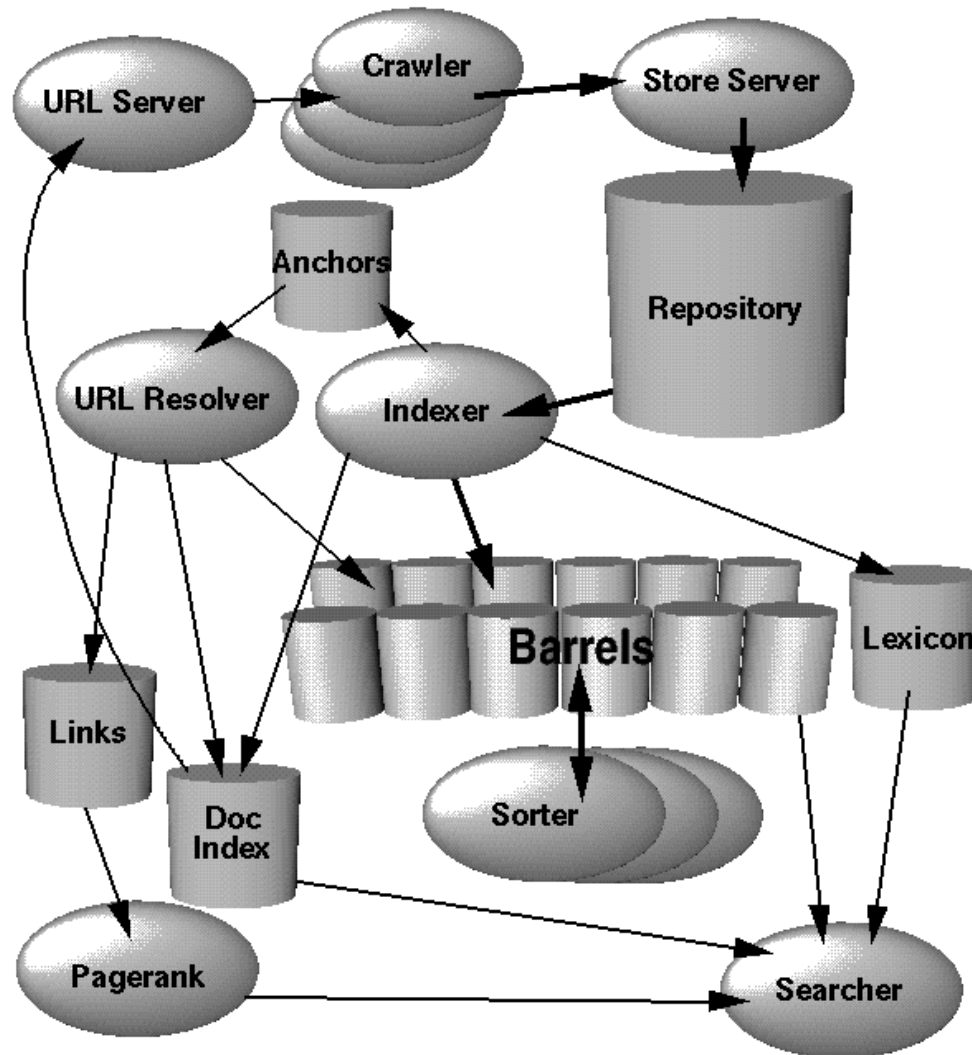
Execution of map and reduce functions

Google Search

- Uses: links, PageRank, anchors, proximity and visual presentation (e.g. bold text is weighted higher) in search logic.
1. Search the index
 2. Analyze the web pages for relevance
 3. Evaluate the site's reputation
 4. Rank the web pages

Google's System

Anatomy



<http://goo.gl/yYbb>

Google File System - Motivation

- Nothing is small in Google land
 - Peta-bytes of data
 - Millions of users
 - Lots of services and servers→ **Scalability**
- Failures are normal
 - Network connections
 - Hard disks
 - Power supplies→ **Fault tolerance**
- Monitoring and maintenance is hard
→ **Autonomic computing**
- Clusters all over the world
- Thousands of queries served per second
 - One query reads hundreds of MB of data
 - One query consumes billions of CPU cycles
- A distributed, fault-tolerant file system is needed!

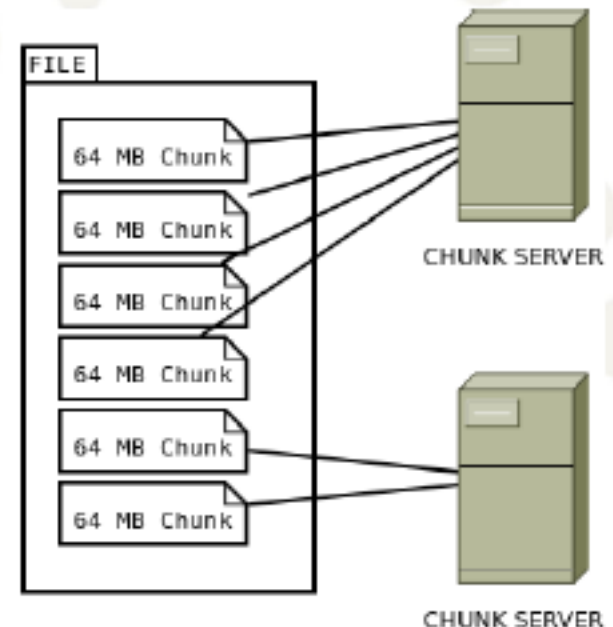
Google Data Centers

- Scaling out on commodity hardware is cheaper than scaling up on high-end servers
- Google servers:
 - > 15 000 servers (2003)
 - ~ 200 000 (2005)
 - ~ 1 M servers (2010)
- Data centers are composed of standard shipping containers with 1160 servers in each

Chunks & Chunk Servers

Chunk

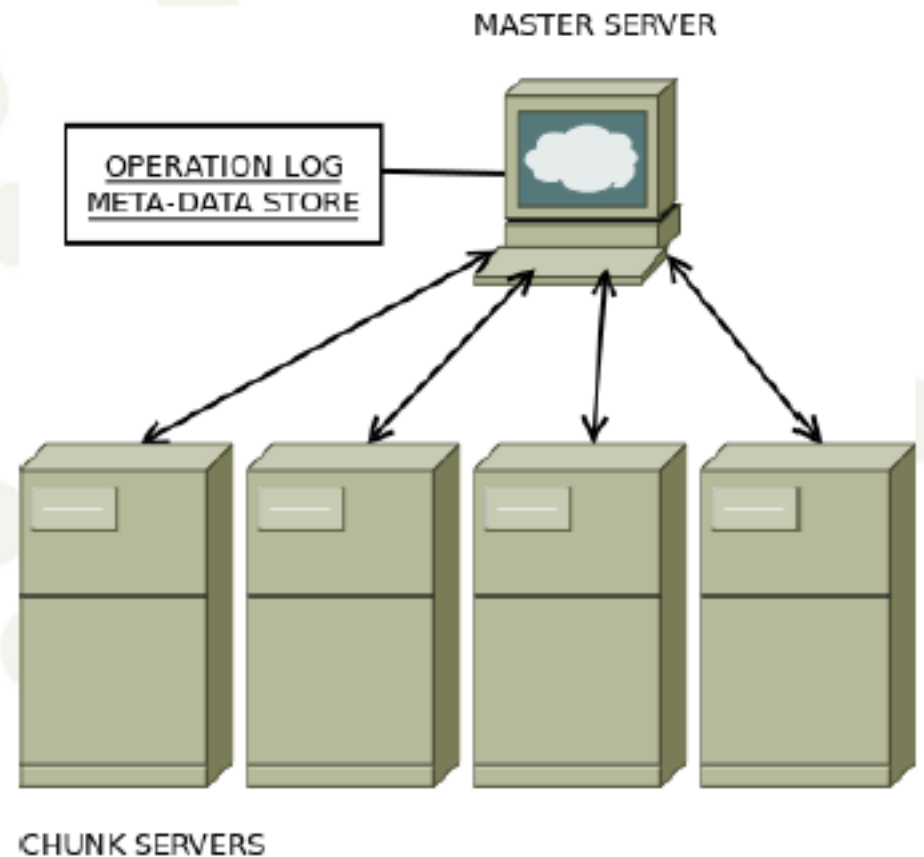
- Similar to block in file systems
- Size is always 64 MB
- Less fragmentation
- Eases management
- Sent directly to clients



Master Servers

Master Server

- Coordinates cluster
- Updates operation log
- Stores meta-data



Master Server – Chunk Server Communication

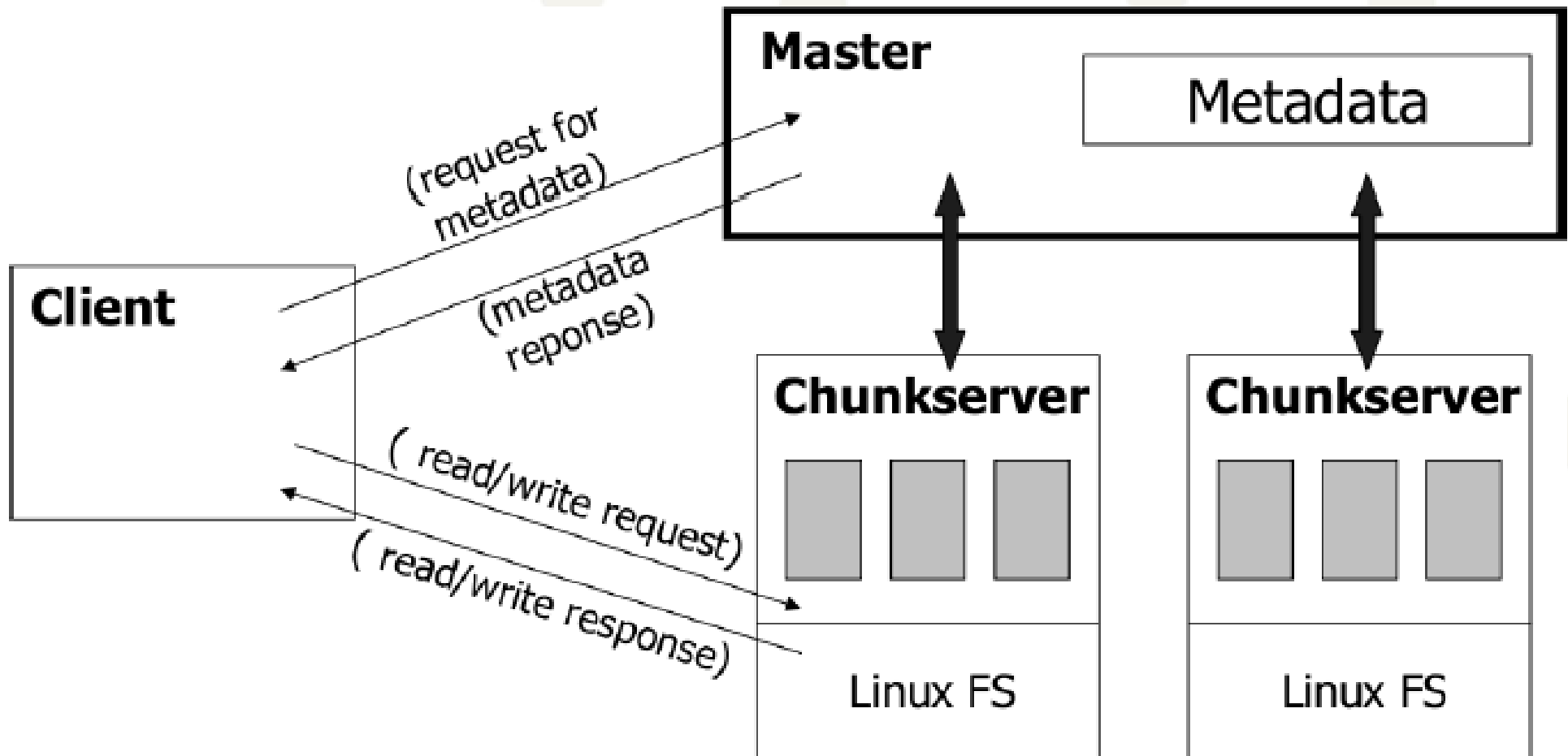
State updates

- Is a chunk server down?
- Are there disk failures on a chunk server?
- Are any replicas corrupted?
- Which chunk replicas does a chunk server store?

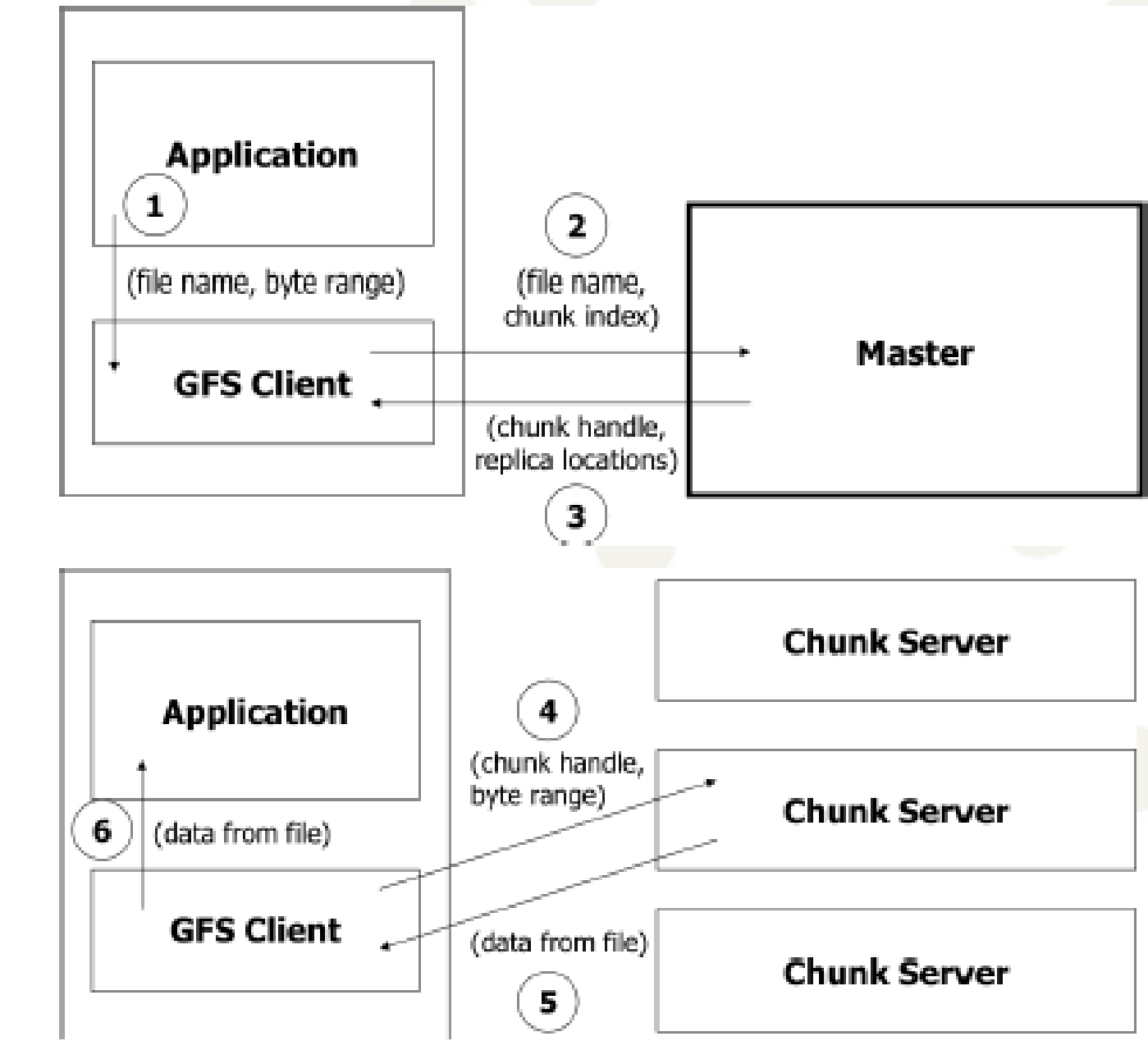
Instructions

- Create new chunk
- Delete existing chunks

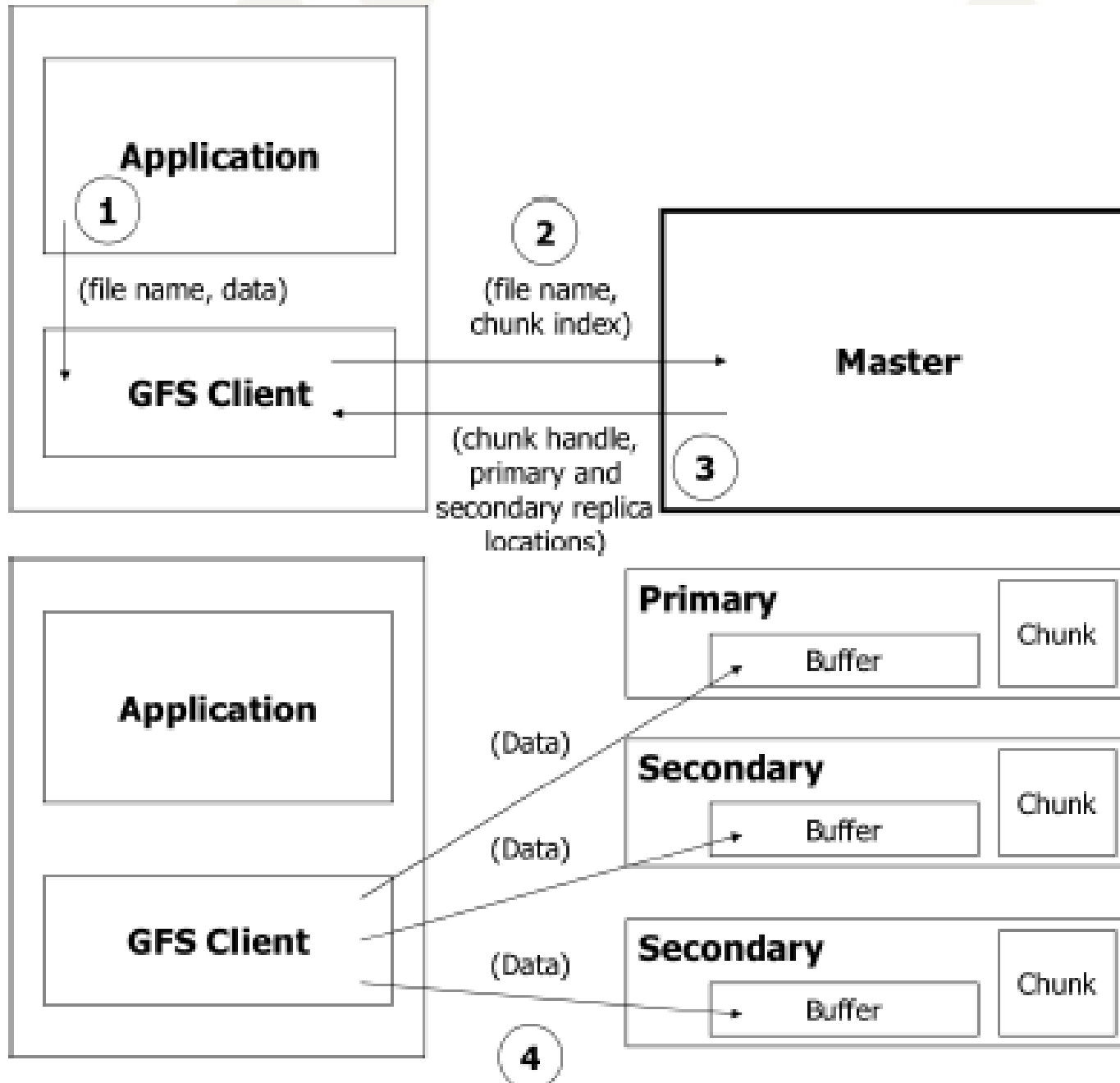
GFS - Architecture



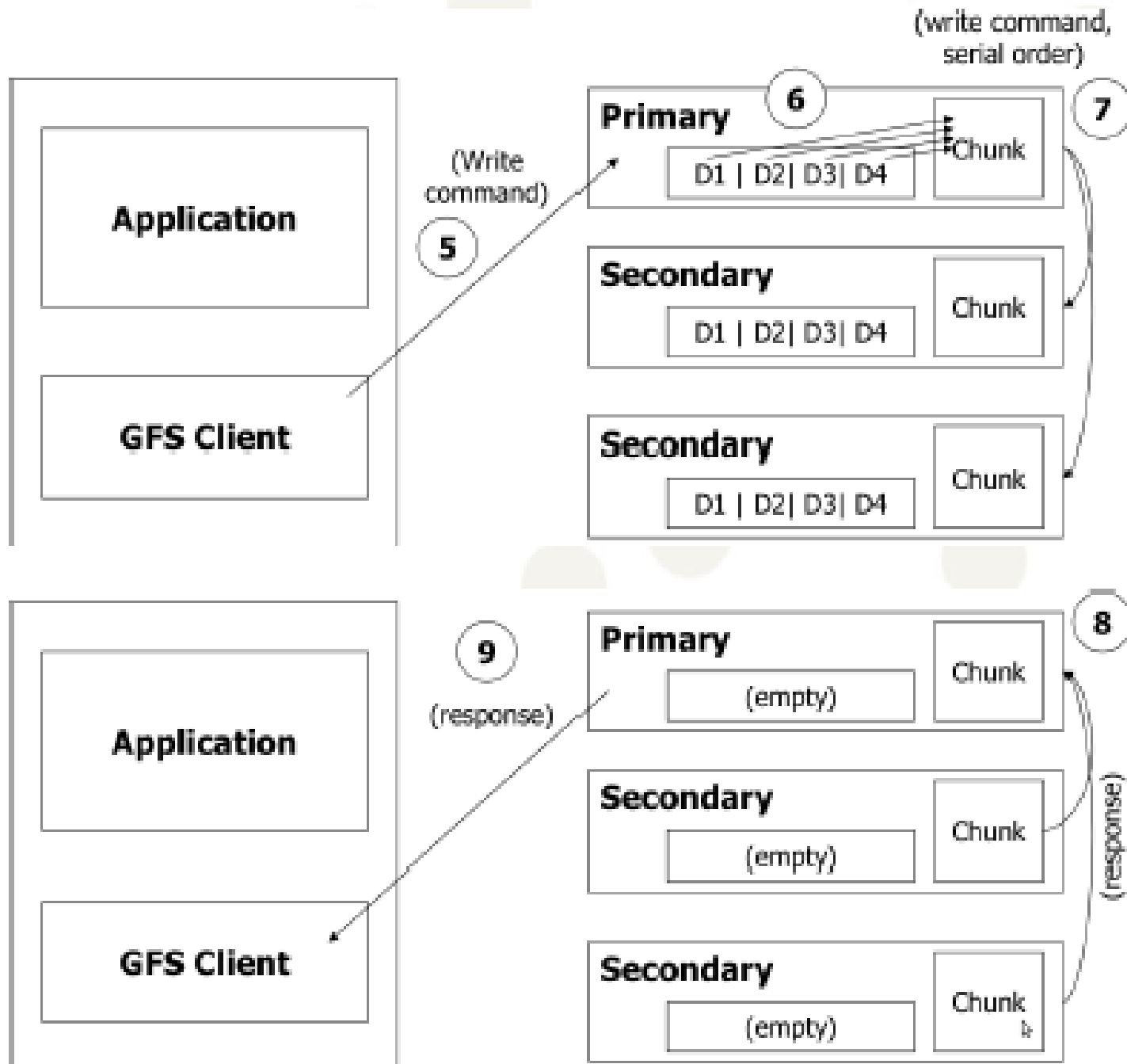
Read Operation



Write Operation



Write Operation (cont.)



References

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