Introduction to Cultural Historical Activity Theory (CHAT)

INF 5200
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Outline

1. Aim and concept of activity
2. Historical outline
3. The activity system
4. Third generation CHAT /Expansive learning
Aim

- Understand individuals and the social entities they compose in their natural everyday lives
- Activity: Fundamental concept and unit of analysis
Activity (1/2)

A *purposeful* interaction of the subject with the world, a process in which mutual transformations between the poles of “subject-object” are accomplished (Leont’ev in Kapetelinin & Nardi, 31)
Activity (2/2)

- The subject and the object can not be understood separately and without the context of the activity
- The object is what activity is directed towards
- Properties of the subject – generalization
- Activity as key source of development
- Participation in activities determined by the nature of the activity
Three generations of Activity Theory

First generation: Vygotsky 1920’s and 30’s
  - Individual - culture

  - Collective activity, mediational means, Div. of labour
    as basic historical process

Third generation: CHAT Engeström, Cole
  - Dialogue and multiple perspectives, cultural diversity
  - Expansive learning
Two ideas from the 1920’s:

• The unit of consciousness and activity
  – Subject – object relationship

• The social nature of the human mind
  – Culture/society are generative forces directly involved in production of mind
Mediational triangle (first generation)
Mind and culture:

• The dialectic interaction between individuals and the world

• The Internal – External dimension
  – Psychological tools
  – Instruments and signs
  – The law of psychological development (from interpsych. to intrapsych.)
  – Internalization / externalization

• The Individual – Collective dimension
  – Internalization / externalization
The Activity system (Engeström, 1987)
Tool mediation

- Shape the way we interact with the world
- Culturally developed
- Mediators for purposeful human actions
- Relate human beings to the objective world and to human culture and history
Artifact

An artifact is an aspect of the material world that has been modified over the history of its incorporation into goal-directed human action (Cole, M. 1996: 117).
Subject (agency)

- Relation between subject and object: Asymmetrical
- Ability to produce effects
- Agent is the subject of activity with the ability and need to act
- The real-life study of technology: A part of unfolding human interaction with the world
Object of activity

• What action is directed towards (something in the world)
• Motivate activities
• Separates one activity from another
• Dynamic: transforms as the activity unfolds
  – Available tools and signs
Collective aspects

- Community
  - Individuals/subgroups who share the same general object
- Rules
  - Explicit/implicit regulations, norms, conventions and standards constraining action
Division of labour

- Participation in socially distributed work activities
- Individual action: motivated by one object but directed towards another:
  - Ex: Collective activity of hunting ("beaters" and "shooters")
Hierarchical levels of Activity (1/2)

Activity — motive
↑↓               ↑↓
Action — Goal
↑↓               ↑↓
Operation — Conditions
Hierarchical levels of Activity (2/2)

- Actions: conscious, goal-directed processes
  - Necessary to fulfil the object
- Operations correspond to the way the action is carried out
  - routinized and unconscious
- The object remains fixed, but goals, actions and operations change as conditions change
Three generations of Activity Theory

- **First generation:** Mediation (Vygotsky)
- **Second generation:** Interactions between subject and community, collective activity (Leont’ev)
- **Third generation:** Activity and cultural diversity (Engeström, Cole). Multiple perspectives, dialogicality, networks of interacting activities
Third generation CHAT
- 5 principles

• The activity system in relation to other activity systems
• The multi-voicedness of activity systems
• Historicity
• Contradictions
• Potential for expansive transformation
The Activity system (Engeström, 1987)
The role of contradictions – Essential for development

- Primary contradictions
  - Emerge within the components of the old activity
- Secondary contradictions
  - Between the components of the old activity
- Tertiary contradictions
  - Between the old and the given new activity
- Quaternary contradictions
  - Between the new activity and it’s neighbouring activities
The cycle of expansive learning (Engeström, 1999/2001)
Summing up:
Five principles for CHAT

- Activity system as primary unit of analysis
- Multi-voicedness (multiple points of views, traditions and interests) within the Activity system
- History: Shape/transform over time
- Contradictions as source of change
- Possibility for expansive transformation (cycles of qualitative transformation)