

# Peer Review, Kurskalender

courseApp/Android group

INF5261

As long as we are almost doing the same project, we decided to do a review on your job and we see that you have done a very good job up to now. We also tried hard to pick out 5 disadvantages with your project which we hope you find it useful.

## *Advantages*

### 1. **Survey**

The whole of idea of running a survey and finding about the needs and expectations of the group target is always a wise choice for a development team. There are lots of project that have found out problems/misunderstandings after using lots of resources on the wrong direction.

### 2. **Analyse of existing solutions**

We believe this part is the best part of your work, as you have done a good job here. The detailed documentation of the functionalities of the studied application is a big score for your job here.

### 3. **KISS approach**

This is a very good approach to keep things simple while starting a project, as going for a too big project might end up the group to get disappointed and end the whole thing, or in best cases have to delay the launch deadline. It is also a good idea to keep the GUI as simple as possible not to confuse the user, as there are LOTS of other applications out there that he/she can use instead of yours.

### 4. **Good presence of necessary buttons**

We believe the small number of buttons, but at the same time the most necessary ones is a good point in your graphic user interface design. Having too many buttons with little functionality, unless they are an important shortcut, is a mistake in design.

### 5. **Attention to user's economy**

The whole idea of having an offline version and not connecting to Internet every time is an advantage for your application. This to give the user the choice to sync the database through a shortcut button is a right choice in our point of view.

## *Disadvantages*

### 1. **Lack of documentation of the survey**

We believe although the analyzing phase is not finished yet, but still having the questions on the report would be a good idea.

**2. Lack of practical job done after theory**

We are very satisfied with the theory part of the report, but at the same time we do believe that not much of a practical job is done. Theory plus practice always gives the best real world results.

**3. Lack of iOS presence in the research**

As it is mentioned that this prototype both covers iOS and Android, we expect to have some report, analyse, documentation on apps for iPhone/iPad as well.

**4. Use of graphical signs instead of text in buttons**

Although we mentioned using of buttons as an advantage in your design, but we do believe that sometimes it feels more natural to have graphical signs like BACK instead of actually writing "*back to calender*" in text format.

**5. Extra functionalities in the further works are not documented.**

This to have a plan ahead for further works is always a good idea, but there is no guaranty as you have also mentioned it in your report, that you will have time to do it. Therefore it is very important to document what you think/your survey shows as extra functionalities that are worth using time on for the next group to follow your work.

Good luck with your project :-)

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