

# UNIVERSITY OF OSLO

## Faculty of Mathematics and Natural Sciences

**Exam in**                      **INF 5510**

**Day of exam:**              **June 10<sup>th</sup>, 2011**

**Exam hours:**               **14:30 – 18:30**

**This examination paper consists of 5 pages.**

**Appendices:**               **none**

**Permitted materials:**   **ANY written material including own notes.**

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**Teacher at the exam:**   **Arne Maus**

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*Make sure that your copy of this examination paper is complete before answering.*

# 1 Emerald Conformity

Given the following Emerald program:

```
const BankAccount <- typeobject BankAccount
  operation deposit[Integer]
  operation withdraw[Integer] -> [Integer]
  function fetchBalance[] -> [Integer]
end BankAccount

const BAClass <- class BAClass
  var balance: Integer <-0
  export operation deposit[d: Integer]
    balance <- balance + d
  end deposit
  export operation withdraw[amount: Integer] -> [r:Integer]
    if balance < 0 then
      r <- 0
    elseif amount > balance then
      r <- balance
    end if
    balance <- balance - r
    r <- amount
  end withdraw
  export function fetchBalance[] -> [r:Integer]
    r <- balance
  end fetchBalance
end BAClass

const Progl <- object Progl
  process
    var ba: BankAccount
    var a: array.of[Any] <- array.of[Any].create[0]

    % Insert extra declaration here, if necessary

    a.addUpper[17]
    ba <- BAClass.create
    ba.deposit[250]
    a.addUpper[ba]
    a.addUpper["Emerald"]
    ba <- BAClass.create
    ba.deposit[300]
    a.addUpper[ba]

    % Insert your code here

  end process
end Progl
```

## 1.1 Write Emerald Code for Iterating through Array

In the given program write some code that iterates through the array and for each element prints the index of the element the array and the balance for any element that conforms to BankAccount .

## 1.2 NIL

Will your code above work for NIL?

If yes, explain what you had to do to make it work.

If no, point out the problem.

## 2 Emerald Distributed Garbage Collection

### 2.1 Detection of the End of the Mark Phase

Give a short description of why a 2-phase commit algorithm is needed to complete the Mark Phase of the Emerald Distributed Garbage Collector. Illustrate the problem that the 2-phase commit algorithm solves by a simple example. Use either words, or a sequence of simple diagrams showing parts of the object graph including the color of the nodes. If you wish, you may use graphs similar to Figure 6.5 in Eric's Ph.D.

## 3 Storage Layout

Given the following class and a variable declaration:

```
const Semaphore <- monitor class Semaphore [initial : Integer]
  class export operation create -> [r : Semaphore]
    r <- Semaphore.create[1]
  end create
  var count : Integer <- initial
  var waiters : Condition <- Condition.create
  export operation P
    count <- count - 1
    if count < 0 then
      wait waiters
    end if
  end P
  export operation V
    count <- count + 1
    if count <= 0 then
      signal waiters
    end if
  end V
end Semaphore

var s : Semaphore <- Semaphore.create[]

move s to locate self
```

### 3.1 Draw Storage Layout for an Emerald Object

Given the following piece of Emerald code, show the storage layout of the object reference by the variable *s*, in a diagram similar to Figure 4.1 in Eric's Ph.D. but also including actual numbers for virtual addresses and Object IDs. Include the Object Table, Object Descriptors, and Object Data Areas. Assign the objects an Object ID starting with 100. Assign objects virtual Memory addresses starting with 500. Note: You must assume that due to the move statement, the object referenced by *s* is a global object.

## 4 Immutability

Given the following piece of Emerald Code:

```
const ICoordinateClass <- immutable class ICoordinateClass ...
...
end ICoordinateClass

const CoordinateClass <- class CoordinateClass
  var x: Real <- 0.0
  var y: Real <- 0.0
  export operation setX[newX: Real]
    x <- newX
  end setX
  export operation setY[newY: Real]
    y <- newY
  end setY
  export operation getX[] -> [r: Real]
    r <- x
  end getX
  export operation getY[] -> [r: Real]
    r <- y
  end getY
  export operation getImmutable ...
  ...
  end getImmutable
end CoordinateClass

const Prog1 <- object Prog1
  process
    var c: CoordinateClass
    var ic: ICoordinateClass
    c <- CoordinateClass.create[]
    ic <- c.getImmutable[]
  end process
end Prog1
```

### 4.1 Write Emerald Code for Generating an Immutable Copy

Replace the “...” in the code piece by Emerald Code so that an immutable copy of the `CoordinateClass` is generated and returned from the operation `getImmutable`.

## 5 Emerald Concurrency: Rendezvous

### 5.1 Write Emerald Code for Rendezvous

Write a monitored Emerald Class that has a `Rendezvous` operation that allows two processes to meet up: When a process calls `Rendezvous`, it will wait for another process to call `Rendezvous`, thereafter both processes will proceed.

## **6 Emerald Mobility**

### **6.1 Run-time Costs of Attachment**

What is the run-time overhead in connection with assignment of an attached variable? Compare to an assignment to a non-attached variable.

### **6.2 Layout of the Template for an Object**

Describe the content of the template for the objects created by the `Semaphore` class shown in 3.1 above. Make your diagram similar to Figure 4.5 in Eric's Ph.D.